

WESTERCON-35
PROGRAM BOOK

WELCOME



ACKNOWLEDGEMENTS

No "we'd like to thank" list can ever be absolutely complete — there are just too many people and institutions who contributed to this convention. Nonetheless, we would like to acknowledge our debt to the following, without any one of whom one aspect or another of WesterCon-35 would not have come off quite as well.

Rose Angulo, Gordon Benson Jr., Elinor Busby,
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Doug Pintar, RAW Games, Suzan Roberts,
Evan Sakey, Michael Shubnel, Christie Simila,
Mahala Steiner, Hugh Stone, Alice Williams.

And of course...

THE COMMITTEE

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		Den Mother, Video	Shane Shellenbarger

WESTERCON-35

35th Annual West Coast Sci-Fi Conference Program And Information Book

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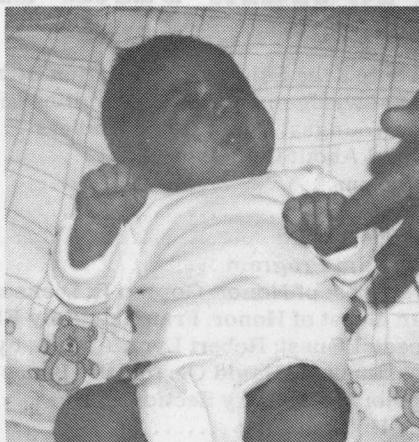
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OUR YOUNGEST COMMITTEE PEOPLE

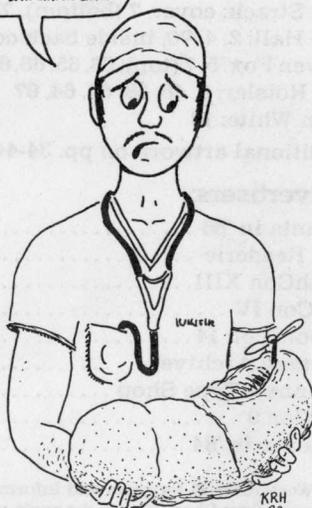


Charles Earl Cady IV
Born April 7, 1982 to Tasha Cady and Chuck Cady. Favors father (note hairline).



Rachel Adriann Dane
Born May 7, 1982 to GiGi Dane, Don Markstein and Bruce Dane. Favors Betty Boop (note cheeks).

Congratulations! It's a... uh?... uh?...



KRH
82

Honorable Mention:

Smidge

Due August 22 to Kim Farr and Bruce Farr.

IN AND ABOUT THE WESTERCON

Welcome to WesterCon-35! If you've never been to a science fiction convention before, this may all be very bewildering to you. But even if you've been attending WesterCons, WorldCons and WhatHave-YouCons since time began, there are probably one or two things at this one that you haven't run across in the past. For neofans and old hands alike, here's a list of just a few things you'll find at this convention. Enjoy!

FILKSINGING AREA:

Those strange songs you hear wafting down hallways and under doors are filksongs. They're written by fans, about fandom and science fiction, and are sung by soloists, large groups and everything in between, continuously and in all keys simultaneously, throughout cons. There will be impromptu filksings springing up everywhere, but we have one area in particular set aside, where filksingers may practice their art 24 hours a day, without fear of disturbing the other guests. It's in the lower lobby, at the foot of the circular staircase, and comes equipped with curved walls for nice echoes and a large expanse of carpeted floor for sitting on.

CON SUITE:

For conferring, conversing and otherwise hobnobbing, you can't beat the convention hospitality suite. At least 90% of the con's notables will be in there at one time or another — now matter *how* you define the term "notable". Ours is in room 510, and will feature an unusual assortment of comestibles that we hope will be appreciated.

We reserve the right to refuse intoxicants to anyone who appears intoxicated, as well as to anyone below Arizona's legal drinking age, 19. Also, we ask that all honor the smoking and non-smoking areas.

If anyone is caught sleeping in the con suite, the alien landscape he sees around him when he wakes up may be the desert surrounding Phoenix. Or it may not.

GOPHER HOLE:

If you've ever wondered how to put on a successful sci-fi con, here's the secret: Have a good squad of gophers. Having volunteers around to take care of the million little odd jobs that have to be done makes the difference between a good con . . . and one where those jobs don't get done. If you'd like to help *this* con's jobs be done, ask at Registration where to find the Gopher Hole. Go by and tell them you'll do a couple of shifts. We'll be glad you did.

BABYSITTING:

We can't guarantee availability of this service to anyone who didn't preregister after reading about it in PR-4. But *if* there's space, we'll take in your tykes for \$1 per hour, per child between 1 and 10; \$1.25 per hour for children under 1 year. No kids over 10, please; and the sooner you let us know your needs, the better your chances of being served.

You must provide for your own children's material needs, including but not limited to food and diapers. Also, all parents using this service will be required to sign a standard release form.

Volunteers are needed to assist our paid professionals. We will trade hours of babysitting for hours of assistance, one for one (i.e., one hour of work will credit you one hour of babysitting for one child). Please indicate particularly if you are willing to work at especially busy times, such as during the Masquerade or GoH speeches.

submit it in writing to Randy Rau, WesterCon-35 Chairman, no later than 7 p.m. Sunday. (Randy can be reached at any hour of the day or night through Con Operations, Hopi-A, behind Registration.)

FANZINE ROOM:

The WesterCon-35 Fanzine Room, located in the Pima Room (ground floor), will provide a central meeting place for fans whose interest lies in those funny, fuzzy-papered things some people like to produce and trade back and forth with other funny-fuzzy-papered-thing-producers. Equipment and supplies will be available for people who want to produce their own oneshots, flyers, announcements, etcetera. There will be at least two mimeographs, two or three typewriters, a lightscope, lettering guides, an electrostencil machine, and various other equipment available. There will also be a table available for free fanzines to be given away, and there'll be a display of great fanzines of yesteryear. We're also considering producing APA-59 at the convention; this will be an apa whose distributions come out every 59 minutes, making it the most frequent apa ever to exist.

DAILY ZINE:

In keeping with one of the more recent traditions of the WesterCon (going back only to 1970), one of the items produced in the above area will be a daily fanzine, *Messenger Mountain*. This will contain program updates, public service announcements, and whatever (in general) the committee's Publications Department deems newsworthy. The title, of course, is taken from that of a story by our Pro Guest of Honor, Gordon R. Dickson. Copies will be available in the Fanzine Room and in the Registration area.

Note: Use of the Fanzine Room production facilities is available to all convention members. "Under-

ground" daily zines have appeared in the past when dissatisfaction with the "official" daily zine existed on the part of persons willing and able to take such matters into their own hands. If you don't like the way the news is being reported...the Press is Free.

News for *Messenger Mountain* can be dropped off in the Fanzine Room at any time. Anything in by 8 p.m. each day will appear in the next day's edition.

GAME ROOMS:

Clifton Baird and RAW Games are proud to present 76 hours of nonstop gaming, from the opening of the convention to the time the doors finally close. There will be competitions scheduled in Tunnels & Trolls, Advanced Dungeons & Dragons, Star Fleet Battles, Arduin, Champions, Villains and Vigilantes, Car Wars and others. There will be panels featuring Liz Danforth of *The Sorcerer's Apprentice* and Steve Johnson of *The Space Gamers* on gaming literature, and participation by Flying Buffalo and Steve Jackson Games. There will be much to do for anyone who is interested in playing science fictional games, watching them, or simply finding out about them. Drop by the two Wargame rooms, just off the Lower Lobby.



COMPUTER GAMES:

Right down the hallway from the above, ADAM II will run an area wherein computerizers can drop by to play Zork, Adventure, Lunar Lander, Star Trek and many more.

VIDEO ROOMS:

The two rooms devoted to video (Havasupai and Gila, both on the lower level) will feature movie and TV programming either too obscure for the film program or not available on film. They will be in operation through most of the convention, closing only when it's necessary to let the hotel staff clean out the rooms. The schedule for each room will be posted on a bulletin board just outside.

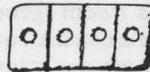
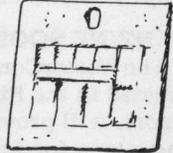
Several events will make use of the video rooms. There will be a presentation of the history of science fiction in film, with comments by experts; a trivia contest on science fiction, fantasy and horror literature and films; two video panels; a replay of the Masquerade with comments by costuming experts; and voting throughout the convention, culminating in a panel at the end, on the all-time ten worst films of our genre. We also plan special events for those interested in Dr. Who, costuming and other special-interest groups. Check the Pocket Program, daily zine and Video Room bulletin boards for details.

If the Space Shuttle comes down during the con, which it is currently scheduled to do, live coverage of the event will be shown on a large screen.

AUTOGRAPH SESSIONS:

Our Pro Guest of Honor, Gordon R. Dickson, will host an autograph session Friday at 8 p.m. in Hopi-B, second floor. Please present no more than two items to him at a time.

More general autograph hunters may have their books, magazines, "I Met" buttons and whatever signed by their favorites at various



Buttons

Buttons

other times during the con. Check the Pocket Program and bulletin boards for times and places of the various autograph parties.

MEET THE PROS:

If your desire is for closer contact with your favorite authors, artists or whatever, than an autograph party can provide, we will have limited-attendance "Meet the Pros" sessions. Sign-up sheets for small gatherings with interested pros will be posted on the second floor bulletin board. First come, needless to say, first served.

PHOENIX PHAN PHORM:

The Central Arizona Speculative Fiction Society, the club that's putting on this WesterCon, lists among its ambitions the production of a directory of all the science fiction fans in the Phoenix area (not just our own members). Since we figure the vast majority of said fans will be passing through WesterCon-35 registration at one time or another, we've siezed the opportunity to get them all listed. Among other things, being listed in such a directory will help you to stay informed about occurrences of fannish interest in Phoenix. If you'd like to be listed, just pick up a copy of the form, fill it out, and turn it in at the desk.

NAME BADGE TABLE:

Your "official" name badge, which you picked up at registration,

is your admission to all Wester-Con-35 functions. But if you look around, you'll see people wearing, in addition, non-standard badges of all types, and some of those are very fine pieces of art. As an experiment, we're providing a table in the Art Show area Friday and Saturday for artists to sell personal badges over the counter. Check the Art Show for a schedule of which artists will be sitting behind it at what times, so you'll be sure to get one by your favorite.

ARTIST DEMONSTRATIONS:

On Sunday and Monday, that area in the Art Show will be occupied by artists demonstrating their working techniques. Artists and non-artists alike can learn from these demonstrations, as some unusual working methods, in unusual media, will be shown.

LAMINATING MACHINE:

Once you have your personalized name badge, you may want it laminated, like the regular one. Just go by the Registration Table during a slow period, and they'll do it for you for a buck. Or you can have them laminate a business card, badge from another convention, or anything else about the right size and shape. (If you keep being told "Real Soon Now" for a lengthy period of time, you might try coming back when they're less busy — the primary function of this area is registration.)

SKETCH WALL:

At the end of the hallway on the second floor, you'll find a wall covered with butcher paper which, by the time the convention is an hour or so old, will undoubtedly be adorned with visual delights of all shapes and descriptions. Artists registered with the con's Art Show will get the first crack at it, but after they've had it for an hour it's open as a public graffiti area. Whether you have beauty in your soul that's



clamoring to be expressed, or just want to add your 2¢ worth to the general hodge-podge, pass by and draw something on it.

We make no promises, but we're going to *try* to have a picture of the final result in our post-con Progress Report.

WEAPONS DISPLAY AREA:

Convention security requires that all pointed or edged weapons be "peace-bonded" — that is, securely bound into their sheaths so they can't be drawn. If you have the urge to show off Ol' Betsy, however, we've provided an area where you may do so without upsetting our con security people. It's at the end of the second-floor hallway, right in front of the Sketch Wall. Please note, however, that if you want to *swing* Ol' Betsy, *anywhere* in the hotel, you should have done it last week, when the Jaycees were here. Science fiction fans behave better than that.



Atlanta Is The Best Place In The United States To Live* And The Best Place to Have The 1986 WorldCon

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Savageau, Rand McNally.*

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THE PROGRAM

by Committee Person Bruce Farr

With few exceptions, we have scheduled panels and presentations from 10 a.m. to 6 p.m. This is so they won't conflict with major evening events, eating, sleep, parties or other fanac. Because of the large number of events scheduled, we will be running several things simultaneously. Most events start on the hour, so that it's easier to switch rooms; and we have tried not to have events with similar appeal conflict with each other.

Panelists listed are confirmed at publication time, but due to circumstances beyond anyone's control *something* is sure to change. By the same token, we're adding panelists constantly and aren't planning on turning good offers down even if they show up at the door. The same goes for presentations. Though we probably won't be dropping any listed, we may add several by the convention date. Persons scheduled to appear on the program can be identified by their name badge style.

Your pocket program will give you times, days, rooms and all other scheduling information. Any changes from that schedule, including panelist changes, will be noted in the daily zine, and on Programming bulletin boards in the second floor lobby. Be sure to check these at least daily, as they have the most up-to-date information.

The following sections give a few details on panels and presentations and are organized by area of interest. Again, panelists listed are only those confirmed five weeks prior to the con, and others are being added or confirmed daily.

FEATURE EVENTS

FRIDAY

Opening Ceremonies. Ballroom at 7 p.m. Randy Rau, convention chairman, will present Toastmaster David Gerrold. Short hellos from Pro Guest of Honor Gordon R. Dickson; Fan Guest of Honor Fran Skene and Special Guest Robert Asprin will follow. The hour will conclude with announcements from Randy and other concom members.

Autograph Session with Gordon R. Dickson. Hopi-B at 8 p.m. *Limit two books!* Because of concern for Gordy's health, and to be fair to everyone, we ask that all autograph seekers limit their requests to two. Maximum, one hour.

Regency Dancing. Apache A & B at 9 p.m. Hosted by Elayne Pelz. Regency Dancing is what we would call folk dancing. It is the folk dancing of 1790-1830 made elegant. Even if you don't dance, you can do Regency Dancing. We prefer proper dress to be the order of the day. Ladies, we prefer you to wear dresses — no trousers or jeans, please. Gentlemen, please no shorts or jeans. Please come join in with us as we join another era of gentility. Minimum, two hours.

SATURDAY

An Hour with John Brunner. Ballroom at 3 p.m. Audience questions answered by award-winning author of over 90 novels and short novels.

How the Hugos Changed My Life. Ballroom at 4 p.m. Confirmed panelists include George R.R. Martin, Bill Rotsler, and John Brunner. One hour of commentary on this important fan award by its winners.

What's Going to Happen to You? Ballroom at 5 p.m. Feature panel on future speculation, headed by Gordon R. Dickson.

Art Auction begins 3:30 p.m. in Hopi-B.

Masquerade begins at 8:00 p.m. in the Ballroom, with special halftime entertainment.

SUNDAY

Guest Speeches and Awards. Ballroom at 2 p.m. Speeches by guests Gordon R. Dickson, Robert Asprin, Fran Skene and David Gerrold. Following will be awards, including the Invisible Little Man Award and the Sampo Award. CASFS will also make a special presentation. Two hours.

Art Auction begins at 3:00 p.m. in Hopi-B.

LUCASFILMS. Brian Narelle (*Twice Upon a Time*), Frank Marshall (*Pottergeist*) and Howard Kazantian and Sidney Ganis (*Revenge of the Jedi*). Slide show and discussion. 4-7 p.m. in the Ballroom.

All-Pros Autograph Party & No-Host Bar. 8 p.m. in the Ballroom. Cash bar, run by the Hotel, and a chance to talk with your favorite pro. Bring your books and "I Met" buttons. At least two hours.

MONDAY

Changes in Female Role Patterns. 11:00 a.m. in Apache A & B. Suzy McKee Charnas, Diana Paxon, Lynn Abbey, and C.J. Cherryh. How women's roles in society have changed and its reflection in literature. One hour.

Art Auction begins at 1:00 p.m. in Hopi-B.

In addition to these major events, the following panels and presentations are planned. An exact timetable at press time would be impossible to give, so we have arranged them according to topic.

SCIENCE FICTION

Changing Faces of Science Fiction, Horror, and Fantasy: Origins to 1950. Saturday. Confirmed are Bill Crawford, Jim Corrick, and Jim Webbert. First day of a three-day series, this panel will cover the roots of SF, H & F through the end of the pulp era. One Hour.

Changing Faces of Science Fiction, Horror, and Fantasy: 1950-1980. Sunday. Confirmed are John Brunner and Jim Corrick. The second panel in this series will look at the writers who shaped the literature of today. One hour.

Changing Faces of Science Fiction, Horror, and Fantasy: Today. Monday. Confirmed are Marion Zimmer Bradley, Suzy McKee Charnas, C.J. Cherryh, Jim Corrick, and Adrienne Martine-Barnes. The final part of the series will talk about the young writers of today, their writing, and the direction of the field. One hour.

Thieves' World. Confirmed are Bob Asprin, Lynn Abbey, C.J. Cherryh, and Diana Paxon. The "Thieves' World" universe, created by Bob Asprin. The writers, origins and direction. Works in progress are discussed. One hour.

Russian Science Fiction. Hosted by Aubrey MacDermott. Recently returned from Russia, the panelists will discuss their trip and what they found. One hour.

FANTASY

Dragons. Bob Asprin and Alicia Austin. Fabled properties of dragons and their place in fantastic literature. One hour.

Vampires and Symbionts. Suzy McKee Charnas and Mike Stackpole. One hour.

Magic. Evangeline Walton, Diana Paxon, and Marion Zimmer Bradley. One hour.

The Difference Between Science Fiction and Fantasy. Robert Adams, Marion Zimmer Bradley, and Diana Paxon. Is there a dividing line between F and SF? Should there be? One hour.

ART

Art Show Brain-Storming Session. Terry Gish (head of WesterCon-35's Art Show) and Gail Barton. This is a forum for people who sell or buy art to give constructive input on the running of convention art shows. One hour.

Big-Name Artists and How We Got There. Alicia Austin, Kim Poor, and Lela Dowling. The artists will give insights on selling art, their styles, and advice to aspiring artists. One hour.

Cartooning. Bill Rotsler, Mike Goodwin, and Ken Hall. One hour.

How to Market Your Art. Jinx Beers, Terry Gish, David Mattingly, Paul Chadwick, and Ctein. Producing good art is only half of what it takes to be a "successful" artist. One hour.

Illustrators. Alicia Austin, Lela Dowling, David Mattingly and Paul Chadwick. Book, magazine, and commercial illustration will be discussed. One hour.

Fumetti Art Show. Narrated by Bill Rotsler. Bill will show slides and discuss his upcoming fumetti series in *Heavy Metal*. Fumetti is the term for graphic stories told, comic-strip style, with photographs. One hour.

MEDIA

A History of Science Fiction in Film. Alan White and David Schow. Two hours with scenes from many of the sf movies you've seen or heard about, played on a 6-foot video screen.

Ten Worst SF, Fantasy, and Horror Movies of All Time. Hosted by David Schow and Alan White. Voting on this will be done in the Ballot Box (stuffing is OK) in the second-floor lobby. If we have a videotape of any of the losers, we might play it in the video rooms.

Crystal. Tom Moore (keyboard synthesist/guitarist) and Michael Clay (keyboard synthesist) will be presented by Center for Body Awareness in an evening entitled "From the Heart of Inner and Outer Space". "Dancers and visuals will be interwoven with the music. Crystal's music is for the eyes as well as the ears. It evokes images and landscapes that fascinate the exploring mind. Come journey with Crystal through the soundscapes of the mind and experience the wonder of the universe." — Tom Moore.

Star Trek: The Panel. Bjo Trimble and David Gerrold talk about The Trek Phenomenon. Bjo will be bringing a slide presentation from Paramount. One hour.

Video Panel. Marc Wielage, John Fong, Shane Shellenbarger, and Bruce Farr. Thinking of going into video recorders/large screen TV's? Advice on what to buy. Already have them? We'll tell you how to use them better. One hour.

Dark Crystal. Slide show on the new fantasy movie using muppet characters, presented by Craig Miller. One hour.

Krull. Slide show on the movie, again presented by Craig Miller. One hour.

SPACE AND SCIENCE

Black Holes. Dan Alderson, Larry Niven and Divid Brin. Facts and speculation about the phenomenon. One hour.

Satellite Communications/Space Law. Patricia Sterns of Sterns and Tennen (attorneys) and Rick Cook. The use of satellites for communications followed by questions and answers on space law. One hour.

Volkes Rocketry. Want to move out of the neighborhood without NASA's help? Confirmed are Gary Hudson, who's developed his own prototype, and G. Harry Stine. One hour.

What's New in Astronomy. David Brin and Dr. Gary Mechler from Kitt Peak National Observatory. One hour.

Space Shuttle. G. Harry Stine, Harry Andruschak and a representative of NASA. What the Space Program is, could become, and might have been. One hour.

Computers in the Future. Larry Niven, Jerry Pournelle, Ctein, Dan Alderson and Jon Singer. Speculation on future trends and potential. One hour.

So This Is a Space Effort. An hour of space advocacy with information on the country's present efforts. Bjo and John Trimble, Harry Andruschak and a NASA representative.

NASA Future Planning. Straight from the horse's mouth, what you might see in years to come. Slide shows with NASA Space Projects Department's engineer Bruce Pittman. One hour.



WRITERS

Marketing Your Writing (Before and After the Sale). Jim Corrick, Michael McCollum, and Tracy Blackstone. How to sell your story and, once sold, to get the most out of it. One hour.

Editors' Round Table. Elinor Mavor and Ed Bryant. One hour.

Novelizing from Movie and TV. Alan Dean Foster. The special problems of adapting a script to book form. One hour.

A Matter for Men. David Gerrold will read from his newest work, and field audience comments, questions and remarks. Two hours.

Kingdom by the Sea. Ed Bryant will read from an upcoming work, and discuss his works-in-progress.

FANDOM

How to Become a BNF. Fran Skene, David Gerrold, Frank Denton, Ed Bryant, and Jan Howard Finder. This panel is intended first to introduce the uninitiated to to fandom. It also gives the former Big Name Fans, now pros and "Reigning BNFs", a chance to answer the burning question "Is there life after fandom?" One hour.

Fanzine Fandom in the West. Bruce Pelz, Fran Skene, Frank Denton, B.D. Arthurs and Roy Tackett. One hour.

THE 13TH ANNUAL
MYTHOPOEIC CONFERENCE

mythcon XIII

August 13-16, 1982

at CHAPMAN COLLEGE in ORANGE, CALIFORNIA
(6 miles east of Disneyland)

Guests will include: MARION ZIMMER BRADLEY,
TIM KIRK, KATHERINE KURTZ, and many more.

Mythcon XIII will feature papers and panels, an art show and auction, a Celtic masquerade, films, bardic circles, a Celtic Feast, and special surprise events. The Mythopoeic Fantasy Award for Literature (the ASLAN AWARD) will be presented for the best fantasy fiction.

Membership prices: \$15.00 until July 1, 1982,
\$20.00 after July 1, 1982.

Mail to:
MYTHCON XIII, P.O. BOX 5276, ORANGE, CA 92667

note: Mythcon XIII will be limited to 650 members.
Please join early! Write us for details.



Planet of the Apas. Don Markstein, Doreen Webbert and B.D. Arthurs Learn what an Apa (Amateur press association) is and how they work. One hour.

History and How-To in Filking. Katherine Kurtz, Robert Asprin and Bruce Pelz. Filking refers to the unrehearsed live music you hear all around the convention. One hour.

What I Did on My Summer Vacation — 1975. Jan Howard Finner shows slides of his 1975 fan vacation to Australia and New Zealand. One hour.

How to Become a Collector. Bruce Pelz and Randy Rau. Going to buy art at the convention? Books or magazines in the Huckster Room? Find out how to buy and what to buy. One hour.

Gaming. Many fans are now considering themselves gamers as well as fans. Mike Stackpole and RAW Games. One hour.

SCA Story-Telling. Hosted by Rick Cook. Visiting SCA Royalty will certainly have a lot to say about their experiences in this colorful sub-culture. Two hours.

Clubs and Organizations. Presentations will be given at various times during the convention, in one-hour doses, by the various fan organizations in Arizona. Among those will be the following:

Academy of Science Fiction. Fantasy and Horror. Slide show included.

Adam II, a local computer club. You don't have to be one to join.

Central Arizona Speculative Fiction Society. The club that's putting on this con. Chancellry Guard. Fans of British science fiction.

ChiCon II. Not local, but a presentation on this year's WorldCon in Chicago coming up Labor Day weekend is certainly of interest to local fans.

CopperCon. One of the Phoenix area's annual conventions.

Count Dracula Society. local branch. 15 minute film included.

Elfquest Club. Local fans of Wendy and Richard Pini's popular comic book.

Fantasy Film Society. A local film club involved with the con's film department.

Friends of Darkover. Fans of Marion Zimmer Bradley's *Darkover* series. Marion will probably attend.

House of Zeor. Local branch of a fan club devoted to Lichtenberg and Lorrain's Zeor Sim/Gen stories.

LepreCon. The Phoenix area's other annual convention.

L-5 Society. Local branch of a national pro-space organization.

RAW Games. A local wargaming organization involved with the con's Game Rooms.

Society for Creative Anachronism. Local barony, some in authentic costumes. Royalty will attend.

Southern Arizona Speculative Fiction Society. Local club for fans in the Tucson area.

TusCon. The Tucson area's local convention.

United Federation of Phoenix. Local *Star Trek* club.

Most of these groups are looking for greater participation. Get involved!!

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40th World Science Fiction Convention
September 2-6, 1982 Hyatt Regency Chicago



Guests of Honor
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Frank Kelly Freas
Lee Hoffman

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MISCELLANEOUS

Costume Design and Presentation. Three panels are planned with the following people scheduled to appear on one or more: Bjo Trimble, Marjii Ellers, Adrienne Martine-Barnes, Pati Cook, Richard Rouse and Bruce Pelz.

Panel 1: "Costume Design". This will include ideas for last-second costumes for the contest Saturday night. Bring your costumes for suggestions. Two hours.

Panel 2: "Costume Presentation". You're at the contest in your impressive costume... now what? Don't lose because you've not put enough into your time on stage. Two hours.

Panel 3: "Contest Critique". We'll be replaying the contest on videotape with a six-foot video screen. Critique by our panel of experts. Three hours.

Puppet Presentation. Fan Guest of Honor Fran Skene, a real-life children's librarian, will put on a song and puppet show for the big kids.

The Role of the Military in Society. Jerry Pournelle, Bob Asprin, Robert Adams, Jim Webbert, and Roy Tackett. One hour.

Bardic Circle and Poetry Panel. Paul Zimmer, Terry Garey, Diana Paxon and Fred Mayer. Minimum two hours, with "Is SF Poetry" first and "Bardic Circle" following. You're encouraged to bring your own or someone else's poetry if you'd like to take a turn reading. Of course, you're welcome to just listen.

Pun It Yourself. Bruce M. Dane, Walter Breen and David Gerrold. A fitting "pun"ishment for all involved. One hour.

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PANELISTS

This part of the Program section is brought to you by the question "Who?". Space prevents our publishing more complete bios. We do plan to have more information on the second-floor Programming Bulletin Boards.

Lynn Abbey: has had two novels (S&S) published and one coming out in the Fall. Married to Bob Asprin and a contributor to the *Thieves' World* Mythos.

Robert Adams: Author of the *Horseclans* series with eight published to date. His SF novel *Castaways in Time* is the initial volume of a new series.

Dan Alderson: Astronomer and navigation software analyst at JPL, board member of LASFS and war game designer.

Bruce D. Arthurs: Has been OE of AZAPA and FAPA. In his eleventh year as a fanzine editor.

Harry Andruschak: Active in pro-space organizations such as L-5; works at JPL in Pasadena.

Alicia Austin: Now a pro artist published in many books and magazines, she won a Hugo as best fan artist.

Jinx Beers: Artists' agent for Alicia Austin and many other fine artists, she's represented in the Huckster Room under the sign of the Feathered Serpent.

Tracy Blackstone: Literary agent and computer programmer. Also a member of the SCA almost since its inception. Involved in costuming as a side interest.

Marion Zimmer Bradley: Author of fifteen Darkover novels and other SF, Gothic and Suspense novels, she recently had *The Catch Trap* (a mainstream novel) published. She is presently working on *Mists of Avalon*, a novel about Morgana le Fay.

Walter Breen: Writer of *The Darkover Concordance*, he's been running around fandom since 1960.

David Brin: PhD. in applied physics, his first book is called *Sundiver*, and is currently in its third printing.

John Brunner: Hugo Award winner and author of over 91 books. He was the first non-American author to be voted the Hugo for best novel (*Stand on Zanzibar*, 1968).

Ed Bryant: Author and editor who has recently won two Nebulas. You'll remember him as the Toastmaster if you went to Denvention II.

Dr. Paul A. Carter: Author and history professor at University of Arizona, he's taught courses in SF and has had stories published in *Astounding* under John Campbell, and in *F&SF*.

Paul Chadwick: Pro storyboarder and illustrator for the movie industry, he's also done book and magazine covers.

Suzy McKee Charnas: Her first novel, *Walk to the End of the World* (1974), had a sequel, *Motherlines*. Her stories have also appeared in *Omni* and *Algol*.

C.J. Cherryh: Hugo-winning author of *The Faded Sun* trilogy and *The Book of Morgaine*, she's known for her strong female character portrayals and blend of fantasy and SF.

Pati Cook: A professional costume producer, she does designing and sewing both mundanely and fannishly.

Rick Cook: Public relations person who's into writing, having authored a book on satellite communications and sold several articles to computer magazines. He also helped found Arizona's SCA kingdom.

Jim Corrick: Jim holds a Ph.D. in English and has sold to *Isaac Asimov's Science Fiction Magazine* and *Chrysalis 6*.

Bill Crawford: Editor and publisher of over 50 science fiction books and magazines under the FPCI imprint.

Ctein: Pro photographer, physicist, writer and artist, and the West Coast representative for the Association of Science Fiction Artists. Hobbies include consulting and inventing for local computer companies.

Bruce M. Dane: When asked what "pun"ishment he deserved for his puns he replied without hesitation "How about 5 years in the penitentiary for wreaking pundemonium?" Imagine a mind that works like that normally...he doesn't have to.

Frank Denton: In fandom for 14 years and a member of The Nameless Ones and Northwest Science Fiction Society. Publishes *The Rogue Raven* and is a member of several apas.

Lela Dowling: Pro artist with several portfolios and book illos to her credit. She also did the panelist badges for this convention.

Marjii Ellers: Award-winning costume designer (Sekmet Costume, part of Star San Diego Group at Denvention) at many WorldCons and WesterCons.

Bruce Farr: Programmer for the con and writer of this section of the Program Book, he's best known for his hobby of accounting.

Jan Howard Finder: An ardent backer of TAFF and DUFF, he's also edited a book of SF short stories and a book on Australian bush life.

John Fong: A computer software development analyst, John was into video trading years before anyone heard of VHS or Beta. He's also an involved computer hobbyist and the convention's video historian.

Alan Dean Foster: Author of many novelizations, such as *Alien*, *The Black Hole*, *Outland* and the ten-volume *Star Trek Log* series as well as many excellent novels.

Terry Garey: Contributing editor to *Aurora* (formerly *Janus*) and a member of the Science Fiction Poetry Association, Terry writes poetry, fiction, and occasional articles.

David Gerrold: Author of *The Trouble with Tribbles*, one of *Star Trek's* most famous episodes, and author of many fine science fiction novels. Also toastmaster for WesterCon-35.

Terry Gish: Head of the WesterCon-35 Art Show, she's also run art shows for LepreCon and helped out on those of Denvention and other WesterCons.

Mike Goodwin: Artist/cartoonist, collected in *Who Was That Monolith I Saw You With?*, *My Stars* and *Startoons*. Just completed work on a soon-to-be-published Illustrated Concordance of Alan Dean Foster's Commonwealth series.

Ken R. Hall: An assay chemist and part-time cartoonist who has done a great deal of work for CASFS, including creating its mascot, Melvyn. You'll see Ken's work all over the con — that's his cartoon on the T-shirt.

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Gary C. Hudson: A spokesman for private enterprise approaches to business activities in space, he designed and constructed the much publicized "Percheron" launch vehicle, as well as several others for commercial use.

Katherine Kurtz: Author of the celebrated *Chronicles of Deryni* and *Camber* series. Her works are basically fantasy with leanings toward sword and sorcery.

Aubrey MacDermott: Member of First Fandom and a collector since 1919. Aubrey was at a conference with Soviet science fiction writers in May.

Don Markstein: A fan since 1962 and active in many apas (including co-founding [with GiGi Dane] *Apatoons*, one devoted to animation). Publications Czar of WesterCon-35. An early booster of the "Call It Sci-Fi" campaign.

George R.R. Martin: Author and by profession a college instructor in journalism. His stories are said to be reminiscent of Poul Anderson's

Adrienne Martine-Barnes: Author with one novel (*Never Speak of Love*) recently published and two more coming out, and a veteran of many costuming panels.

David Mattingly: Artist and head of the Walt Disney Matte Department, he's been doing book covers for about two years.

Elinor Mavor: Editor and Art Director of *Amazing* for the past 3½ years.

Michael McCollum: Author and engineer, he recently had *A Greater Infinity* published and has two others under contract with Del Rey.

- Dr. Gary Mechler:** Public Information Officer of the Kitt Peak National Observatory and noted guest speaker and astronomer.
- Larry Niven:** Winner of multiple Hugo and Nebula Awards, and perhaps the best practitioner of "hard" science fiction today. He has written three excellent books with Jerry Pournelle.
- Diana L. Paxson:** Author and fantasy poet, she's been nominated for the Balrog Award and has had stories in *Isaac Asimov's Science Fiction Magazine* and the *Thieves' World* anthologies.
- Bruce Pelz:** The BNF's BNF. Has an incredible fanzine collection, collects filksongs and has published filk collections. has been FGoH at WesterCons, WorldCons and local cons...has done everything there is to do in fandom.
- Elayne Pelz:** Has been into Regency Dancing since it was introduced into LA Fandom and has remained one of the leaders of the activity. She has also been LASFS Treasurer, and has helped run LA cons of all sizes.
- Bruce Pittman:** A NASA engineer who will be representing NASA as an official spokesman at the convention.
- Jerry Pournelle:** Ph.D. and author, employed in the U.S. Space Program for 15 years. His Codominium series has gained wide recognition. He was the recipient of the John W. Campbell Award in 1973 for the Best New SF Writer, and has written three excellent novels with Larry Niven.
- Randy Rau:** Pray for him. He's the chairman of this convention — also a book and art collector of great accomplishment.
- William Rotsler:** Bill has done his 36 books, the majority of which are SF, and is doing *Cartoon Jam* with Alexis Gilliland and a book of his own cartoons, *Balloons*.
- Richard Rouse:** Actor and make-up artist, he has a costume design and make-up business (Creative Imagery) and is in professional theatre in the Valley.
- David Schow:** He's done an epic work on the History of SF in Films (bought but not yet published by Citadel), and has worked on *Cinefantastique*. He also has a 4-part history of *The Outer Limits* coming up in *Twilight Zone Magazine*.
- Shane Shellenbarger:** Video hobbyist since 1974 and now on his fifth video recorder. Shane is also the "Committee Denmother" and is helping on the video rooms.
- Jon Singer:** He's been working in computer development, is a gourmet cook, and does a technology column for *Mainstream*...in short, a renaissance man.
- Mike Stackpole:** Author of several short stories and game designer with Flying Buffalo.
- G. Harry Stine:** Author (pseudonym: Lee Correy) and engineer, his first story was published in 1951 in *Astounding*. He's written several novels and science fact books on rockets and space.
- Roy Tackett:** A retired sergeant of the Marines and a well-known fan for many years, he started LoCing prozines around 1939. His fanzine, *Dynatron*, has been with us since September, 1962.
- Bjo Trimble:** LASFS since 1951, she's a regular columnist ("Fan Scene") for *Starlog*, author of *The Star Trek Concordance* and the forthcoming *On the Good Ship Enterprise*. Co-Administrator of the Denvention Masquerade.

John Trimble: Co-chaired two WesterCons and a member of the SCA peerage. Co-founder of the *Write Now!* space advocacy society and active in the "Name the Shuttle" campaign in 1975.

Evangeline Walton (Ensley): Fantasy author whose first book came out in 1936, she saw *The Island of the Mighty* (retitled), *The Children of Llyr* and *Song of Rhiannon* reprinted by Ballantine.

Doreen Webbert: Her first apa was SAPS, which she joined in 1959 and continued to be a member of for 20 years. She was also on the 1961 WorldCon committee in Seattle.

Jim Webbert: A chemical process engineer and long-time fan (first con in 1950), he's also been an Army reservist for 30 years and is a small-arms specialist.

Alan White: Co-founder of the Academy of Science Fiction, Fantasy and Horror Films and winner of WesterCon-31's Art Show for "Best Fantasy Art". He does ad design for a large motion picture studio and publishes a fanzine, *Airwaves*.

Marc Wielage: Well known as one of the original videots, having purchased a VCR back in the Dark Ages (1976). Presently a contributing editor to several video-related publications and a professional video technician by trade.

Paul Edwin Zimmer: Poet, swordsman and fantasy novelist with an epic fantasy novel called *The Dark Border* (two volumes) to be published by Playboy Press this summer.

THE SAMPO AWARD

The Sampo Award is given at each WesterCon to one of the "unsung heroes" of the science fiction fan community. It takes its name from a magic handmill in Finnish folk tales, which grinds out whatever its possessor needs; and honors those individuals who tirelessly produce the energy, work, and imagination that fandom needs.

The Award was created by the now-defunct Sampo Productions of Bay Area fandom, and was awarded by them until 1976. Since 1977, it has been administered by an independent committee of judges sponsored by the Los Angeles Science Fantasy Society.

The trophy itself was designed and manufactured by Don Simpson.

- | | | |
|----------------------------|------------------|----------------------------|
| 1970 Felice Rolfe | | |
| 1971 Fred Patten | | |
| 1972 Bruce Pelz | | |
| 1973 Vonda N. MacIntyre | | |
| 1974 Emile Petaja | | |
| 1975 Barry & Lee Gold | | |
| 1976 Poul & Karen Anderson | 1978 Ted Dikty | 1980 Dave Nee |
| 1977 Bob Vardeman | 1979 Bill Warren | 1981 Bill & Peggy Crawford |



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There is a sentiment within fandom that nothing can quite take the place of smudgy mimeo or fading ditto to promote that friendly, faaaanish atmosphere so necessary to the fan publisher. This is surprising — it seems people who have had no trouble accepting spaceships, time travel and all sorts of other futuristic paraphernalia, since the 1930s, are totally blind to the revolution that has taken place in publishing technology in the past decade.

Or perhaps not so surprising. Fans, like most people, most readily accept what they're used to. When publishing fandom started, smudgy mimeo and faint ditto represented the State of the Art for home publishers. If fanzines had come along 40 years earlier, the letterpress would have occupied that sentimental niche. 40 years later, it would have been the office copier. This ad is aimed at the fan who is more interested in the best that 1982's technology can do for his zine's production values, than in clinging to devices that will eventually, even in fandom, join the dinosaurs.

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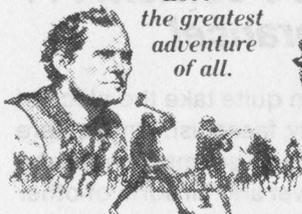
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Executive Producer RICHARD SHEPHERD • Written by JAMES GOLDMAN

Produced by DENIS O'DELL • Directed by RICHARD LESTER

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SOME MATERIAL MAY NOT BE SUITABLE FOR PRETEENAGE



Films at WesterCon-35 will be shown in the Ballroom (87'x114') and the Apache Room (36'x50'). 35 feature films will be shown, and at least 15 shorts — 75 hours of new, old and ancient movies. Major films will be reshowed Saturday and Sunday noon.

We can't precisely predict the schedule, but this is what it looks like at press time. Check the bulletin board outside each room for an up-to-the-minute timetable.

Friday afternoon will feature comedies. *Time Bandits* darkens the afternoon with British humour; while *Angel on My Shoulder* and *Topper Returns*, featuring "Rochester", lighten the mood with ghost stories. Also to be shown are *Mighty Joe Young*, a true monkey's uncle, and the classic *Invasion of the Body Snatchers*.

The evening program will kick off with *Zardoz*, where Sean Connery learns that death isn't the only way of life, and

Things to Come, a look at the future circa 1935 (H.G. Wells).

The midnight movies will be classics. *Phantom of the Opera* starring Lon Chaney is notable for its color sequences. *El Rojo Spectro* (1902) features Melies' hand tinted color and many special effects. *Nosferatu* is the earliest vampire film. *The Most Dangerous Game* stars the ever-screaming Fay Wray. Afterwards, *The Thing* is must viewing for all vegetarians. *On the Shoulders of Giants* will wake the audience in time to catch *The Blob*, which will put them back to sleep. And the program will finish (8 a.m.



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- SEE!** Triton—lord monster of the deep!
SEE! Tales—bronze behemoth!
SEE! The fearsome flying harpies!
SEE! The seven-headed hydra of Hades!
SEE! The flesh-and-blood chess pieces!



SEE!

BREATHLESS RESCUE
 ...as Jason saves Medea
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SEE!

SAVAGE BATTLE...
 as the Argonauts duel an
 army of skeletons!

Saturday) with *Bambi Meets Godzilla* (crushing!), *The Making of Doc Savage* (stirring!), and *Universe* (mind-expanding).

Saturday afternoon is camp: *Flash Gordon* and *Buck Rogers* (Buster Crabbe) from 4 to 7, followed by *Doc Savage, Man of Bronze* (a George Pal film). *Bambi Meets Godzilla* will be shown at 9:10, followed by the beautiful Britt Ecklund in the re-released *The Wickerman*.

The midnight movies will start at 11 on Saturday, featuring two different means of thought control in *Scanners* and *A Boy and His Dog*. The latter film really should have been titled *Two SOB's*. It should prove to be a graphic evening.

Sunday morning (beginning 3 a.m.) will feature space flight. *Flying Machine* and *Mercury, Exploration of a Planet* will lead off. Ray Harryhausen's *First Men in the Moon* predates Apollo; while *Mars, the Search Begins* and *A Question of Life* are current. And Fritz Lang's *Frau im Mond* (*Woman in the Moon*) features the pre-WWII rocketry genius of Hermann Oberth.

Treat your kids (and the young at heart) to Sunday afternoon (1-6). *Forbidden Planet* introduces Robbie the Robot. At 2:45, *Fantastic Planet* is the animated account of life on another planet. *Alice in Wonderland* at 4 isn't happy with the cards life deals her. And at 4:15, *Watership Down* shows the true meaning of "hare-assment".

Once again, midnight movies begin at 11 (Sunday) with *Alien*, a film designed to put one in the *Asylum*, which follows at 1:30 (Monday morning). We delve deeper at 3:20 with *Tales from the Crypt*. By 5, we are in the mood for a few *Games* (David Ice) with *Them* following at 5:15. And lastly a few *Images of Life*.

Monday features *Damnation Alley*, rumored to have been shot on Phoenix's only highway, Harryhausen's *Thief of Bagdad* and *Jason and the Argonauts*, and the planet-stopping *The Day the Earth Stood Still*.

Monday evening we climax with a look at history magnificent. *Robin and Marian* (4:10) is a must. *Zulu Dawn* and *Zulu* (6 to 10) are even better with their cast of (8) thousands. *Metropolis* (Fritz Lang) finishes off the class struggle, and *The Dover Boys* (Chuck Jones) finishes off the convention.

JASON AND THE ARGONAUTS

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Pro Guest of Honor:

GORDON R. DICKSON

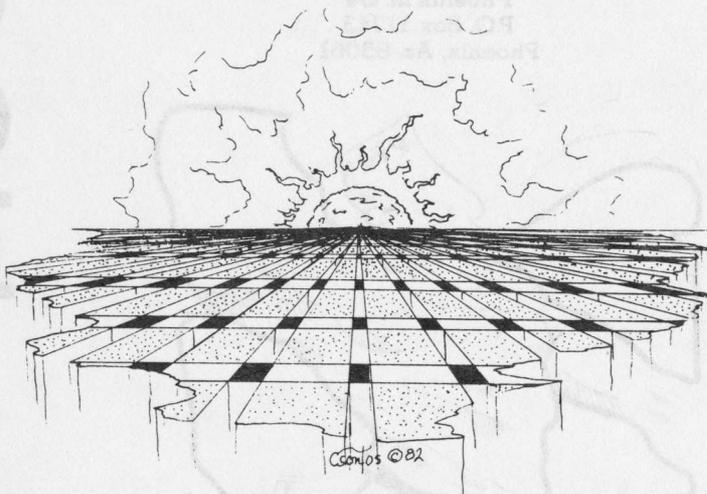
by R.L. Asprin

One of the less enviable tasks I find myself confronted with is introducing "the man who needs no introduction". I mean, what can you say about Gordie that hasn't been said before, only better?

I could give you facts, like that he's been writing professionally for over twenty-five years now and in that time has published over fifty books. I could further add that his skill as a craftsman has been acknowledged in the field by a Nebula and three Hugos. Some of you might be interested to know that he is currently in the throes of polishing *The Final Encyclopedia*, the latest book in his now famous Childe Cycle. But the facts alone fall short of describing the man.

I am tempted to wax eloquent on the help and encouragement I received from Gordie in launching my own writing career, but again I'd have to stand in a long line. Anytime conversation among writers and editors turns to specific individuals and their contributions beyond their own work, I acquire another three to six Gordie anecdotes from people he has helped. If there is a "Dutch uncle" of science fiction at all, it seems unanimous that his name is Gordon R. Dickson. But that's still not all of the Gordie I know.

I guess what it boils down to is that Gordon R. Dickson is a personal experience which must be experienced to be understood. Fortunately, you have that opportunity this weekend. Your Pro Guest of Honor for WesterCon-35 is Gordon R. Dickson. Listen to him, watch him, and, if you get a chance, talk to him. Then no one will ever have to introduce him to you again.

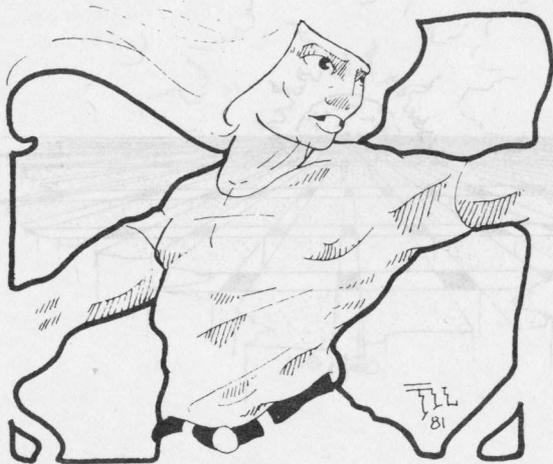


PHOENIX WESTERCON

Once More For '84!

There isn't a lot we can really say about our bid — it pretty much speaks for itself. Many of the people on the committee for the '84 bid are active right now, putting on the '82 WesterCon. We plan to hold the con on the traditional July 4 weekend, at the hotel that is hosting the one this year, The Phoenix Hilton. We think the room rates we've been quoted — \$35 single; \$40 double — will compare favorably with just about anything any hotel can offer in 1984. About all we can tell you is to judge our success, and vote **Phoenix** for the 1984 WesterCon.

Phoenix in '84
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Fan Guest of Honor:

FRAN SKENE

by Elinor Busby

Fran Skene has been a friend since Buz and I first started attending V-Cons. I noticed her immediately — her cool fair classic English features and warm, outgoing personality made a contrast that caught my attention. Immediate liking has been ratified by some years now of growing appreciation for Fran as a fan and as a woman.

I suppose few if any have ever deserved more to be honored at a convention. She has chaired three successful conventions, V-Cons 6 and 9 and the particularly delightful WesterCon 30. She has been on no less than twelve convention committees altogether, including the WesterCon mentioned, six V-Cons, NorWesCon 2, Denvention II, and three RAINs.

RAIN, a very pleasant, small cozy winter convention in Vancouver was originally Fran's idea. It was planned as a fundraiser for the Vancouver in '84 (later '87) bid. That failed, but RAIN, as a cherished addition to the Pacific Northwest's repertoire of conventions, is a glowing success which Fran happily handed on to others.

Did I say glowing success? Did I mean hot potato? Never mind! Fran cannot be expected to do everything forever.

Fran has been active in the British Columbia Science Fiction Association since its inception in 1973. She has acted as president secretary and newsletter editor.

She introduced Vancouver fandom to the concept of apadom. After seeing some of her AZAPA mailings, a fan named Dave Greer started BCAPA with Fran as emergency editor. Later she started VANAPA: the two apas developed quite different personalities. She dropped from both for a while, but is presently official editor of VANAPA.

She's proudest of her fanzine, *Love Makes the World Go Awry*, in which she's had the strength and courage to be quite open and vulnerable.

Fran married young, and was divorced in 1968 with three young children of whom after the first few years, she was the sole support. She's done as many kinds of work as the Proverbial Author, including such interesting contrasts as driving a truck and being an Arthur Murray dance instructor!

But for quite a number of years now, she's been a children's librarian. In connection with this she's learned puppetry, which she has performed at two conventions now — and has plans for WesterCon-35!

At present her job is in management, and for that reason she is not presently interested in organizing conventions — it would be too much a busman's holiday.

Now what more can I tell you about Fran? Let me show you a couple pictures:

Fran, her eyes shining with enjoyment, teaching Vancouver fandom Tucker's bourbon ritual — "SMOOOOOTH!"

Fran, hair flying wildly, dancing The Time Warp.

And last, let it be said that Fran's staunchly feminist principles have never lessened her rapport with the sex opposite!

Special Guest:

ROBERT LYNN ASPRIN

by Frank Kelly Freas



Well, what do you say about a man whose persona is a synthesis of Francois Villon and Atilla the Hun? Especially when his antecedents are buried — along with his opponents — somewhere deep in the trackless Northwoods barony?

I'd love to describe him as a mild-mannered accountant, but the adjective won't wash. Courteous, yes — like Admiral Perry opening up Japan. Mild, no. Growing up in steel country is bound to affect one's character. In Asprin's case, it inspired an early and abiding love for anything with a sharp

edge (especially if it could be thrown), and a consuming interest in the martial arts, particularly the unarmed varieties.

We all tend to slow down with age, so Asprin's favorite weapons eventually became his typewriter, his guitar, and his voice. Which is deadlier is a moot question . . .

Robert Asprin (hardly a neo — and never a ninja!) came to national attention with his *The Capture*, a slide-illustrated drama-spoof of aliens and science fictioners in the Bermuda Triangle. It was promptly nominated for a Hugo, but lost to Harlan Ellison.

His first professional magazine appearance was with *Cold Cash Warriors*, a story of mercenary warfare whose truncated version in *Analog* scarcely hinted at the subtlety of the full story. This was followed by a series of novels of interstellar piracy, bug wars, and alien politics, and the *Myth* books, the third of which is due from Starblaze Editions in 1982. He also found time to create and edit the superb *Thieves' World* series.

As a critical illustrator, and sometime editor, I must say that all of Asprin's work offers excitement, originality, arcane knowledge, sharp perception and subtle reasoning — along with a total disregard of both grammar and spelling. Fortunately, nowadays, few people consider the latter a problem.

Asprin is a born entertainer, whether in print, with a guitar, or just plain gab. I have seen him carry an entire convention program virtually single-handed, to the delight of the audience, who never noticed anyone else was missing. Whether you listen to him on a panel discussion of esoteric weapons, or hear him demolish the melody of a ballad he has probably just written, or just enjoy a few minutes of his conversation over a drink, I envy you. He is one of my favorite people.

Toastmaster:

DAVID GERROLD

by Bruce Farr

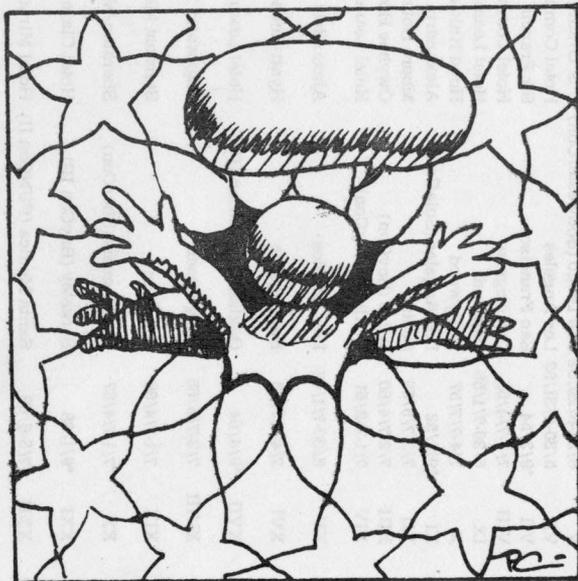
Local fans first met David in 1977 at a Trek-oriented con where he shared the limelight with Robert Heinlein. David's fuzzy connection with Trek is well known. Harlan Ellison once said favorably of David's business sense, paraphrasing, that few could make a living on ~~tribbles~~ furballs.

But seriously, folks, David is of the modern generation of writer who has been shaped by the greats of SF. He grew up in fandom and made his debut as a pro writer through writing *Star Trek* episodes, *The Trouble with Tribbles* being his best-known work (and his first). He later did animated Trek episodes, science fiction novels, and nonfiction books on *Star Trek*.

He shows great versatility as a writer, having written several solo novels (the best of which, I believe, is *The Man Who Folded Himself*), a novelization of a screenplay (*Battle for the Planet of the Apes*), columns (*Starlog* and *Galileo*), story editing (*Land of the Lost* TV series), and a collaboration with Larry Niven, *The Flying Sorcerors* (highly recommended). Of course he's also done many TV plays as well as screenplays as Noah Ward. Lastly, he's edited five books, two with Stephen Goldin.

Oh, and he was Pro Guest of Honor at WesterCon 28, too.

You'll get to hear David's witty oratory style as he plies his trade as Toastmaster during this year's WesterCon. Besides being on several panels, he will be reading from his newest work and asking for audience remarks.



WesterCon History

	Date	City & Name	Hotel	Guest(s) of Honor	Chair/Sponsoring Organization
I	9/5/48	Los Angeles	Park-View Manor	—	E. Everett Evans/LASFS
II	10/2/49	Los Angeles	Knights of Pythias Hall	—	Walter J. Daugherty/LASFS
III	6/18/50	Los Angeles	Knights of Pythias Hall	Dr. Robert S. Richardson	Freddie Hershey/Outlanders
IV	6/29-7/1/51	San Francisco	California Hall (etc.)	George Pal	Tom Quinn/Little Men ¹
V	6/28-6/29/52	San Diego (SouwesterCon)	U.S. Grant Hotel	Ray Bradbury	Roger Nelson & William F. Nolan
VI	5/30-5/31/53	Los Angeles	Hotel Commodore	Gerald Heard	E. Everett Evans/LASFS
VII	*9/3/54	San Francisco	Sir Francis Drake	Jack Williamson	J. Ben Stark
VIII	7/3-7/4/55	Los Angeles	Hotel Commodore	Mel Hunter	Lew Kovner/C. Donavan Foundation
IX	6/30-7/1/56	Oakland	Hotel Leamington	Richard Matheson	Marilyn Tulley
X	7/4-7/7/57	Hollywood	Hotel Knickerbocker	Mark Clifton	Lew Kovner/CD Foundation & LASFS
XI	*9/1/58	Los Angeles (SolaCon ²)	Alexandria Hotel	Richard Matheson ²	Anna S. Moffatt ² /Outlanders ²
XII	7/3-7/5/59	Seattle	Moore Hotel	Alan E. Nourse	F.M. Busby/Nameless Ones
XIII	7/2-7/4/60	Boise (BoyCon)	Owyhee Hotel	Rog Phillips	Guy & Diane Terwilliger
XIV	7/1-7/2/61	Oakland (BayCon)	Hotel Leamington	Fritz Leiber (Pro) Jack Speer (Fan)	Honey Wood/GGFS
XV	6/30-7/1/62	Los Angeles	Alexandria Hotel	Jack Vance (Pro) Alva Rogers (Fan)	Al Lewis/LASFS
XVI	7/4-7/7/63	Burlingame	Hyatt House Hotel	Kris Neville (Pro) F.M. & Elinor Busby (Fan)	Al haLevy/Little Men & GGFS
XVII	*9/4/64	Oakland (PacifiCon II ²)	Hotel Leamington	Edmond Hamilton & Leigh Brackett ² (Pro)	Al haLevy & J. Ben Stark ²
XVIII	7/3-7/5/65	Long Beach	Edgewater Inn	Forrest J. Ackerman ² (Fan) Frank Herbert (Pro)	Steve Tolliver & John Trimble
XIX	7/1-7/4/66	San Diego	Stardust Motor Hotel	Anthony Bouche ² (Fan)	Dennis N. Smith
XX	7/1-7/4/67	Los Angeles (SherCon)	Sheraton-West Hotel	Harlan Ellison (Pro) John & Bjo Trimble (Fan)	Brandon Lamont ⁴
XXI	*9/1/68	Berkeley (BayCon II ²)	Hotel Claremont	Marion Zimmer Bradley (Pro) Lon Atkins (Fan)	Bill Donaho, Alva Rogers & J. Ben Stark ²
XXII	7/3-6/69	Santa Monica (FUNCon II)	Hotel Miramar	Philip Jose Farmer ² (Pro) Walter J. Daugherty ² (Fan)	Chuck Crayne & Bruce Peiz/ Con-Fusion
XXIII	7/3-7/5/70	Santa Barbara	Francisco Torres	Randall Garrett (Pro) Roy Tackett (Fan)	John & Bjo Trimble
XXIV	7/2-7/5/71	San Francisco (SFCon '71)	Hilton Inn	Jack Williamson (Pro) Rick Sneary (Fan)	Jerry Jacks/Sampo Productions
XXV	*6/30-7/4/72	Long Beach	Edgewater Hyatt House	Avram Davidson (Pro) Don Simpson (Fan) Lloyd Biggle, Jr. (Pro) Len Moffatt (Fan)	Dave Hulan

XXVI	6/30-7/4/73	San Francisco (SFCon '73)	St. Francis Hotel	Larry Niven (Pro) George Barr (fan) James Nelson Coleman (Special) Philip K. Dick ¹ (Pro) Charles Burbee (Fan)	Jerry Jacks/Sampo Productions
XXVII	7/3-7/7/74	Santa Barbara	Francisco Torres	David Gerrold (Pro) Charlie & Dena Brown (Fan) Ian & Betty Ballantine (Special)	Fred Patten
XXVIII	7/3-7/6/75	Oakland (OakLAcon)	The Leamington	H.L. Gold (Pro) Gregg Calkins (Fan)	Lois Newman & Craig Miller
XXIX	7/2-7/5/76	Los Angeles	Hyatt House Hotel	Damon Knight (Pro) Frank Denton (Fan) Kate Wilhelm (Special)	Bruce Pelz
XXX	7/1-7/4/77	Vancouver	Totem Park Residence, UBC Campus	Poul Anderson (Pro) Don C. Thompson (Fan)	Fran Skene
XXXI	7/1-7/4/78	Los Angeles (Westercon#)	Marrriott Hotel	Richard A. Lupoff (Pro) Bruce Pelz (Fan)	Ed Finkelstein & Mike Glycer
XXXII	7/4-7/8/79	San Francisco (SFCon '79)	Sheraton Palace Hotel	Sherry Gotlieb (Special) Roger Zelazny (Pro) Bob Vardeman (Fan)	Jerry Jacks
XXXIII	7/4-7/6/80	Los Angeles	Hyatt House Hotel	C.J. Cherryh (Pro) Grand Canfield (Fan)	Milt Stevens
XXXIV	7/2-7/5/81	Sacramento	Red Lion Inn	Gordon R. Dickson (Pro) Fran Skene (Fan)	Michael Garrels
XXXV	7/2-7/5/82	Phoenix	The Phoenix Hilton	Robert Asprin (Special) Phil Klass (Writer) Alicia Austin (Artist) Tom Whitmore (Fan)	Randy Rau/CASFS
XXXVI	1983	San José	Red Lion Inn		Lee Forgue

* Combined with World Science Fiction Convention that year

† MythCon combined with WesterCon that year

¹ Replaced Steward Metchette as Chairman

² Official Joint WesterCon/WorldCon guests/chairmen/name etc. (separate guests, etc., only the first time they combined)

³ Did not attend

⁴ Replaced Ted Johnstone as Chairman

The WesterCon began in 1948, when E. Everett Evans of the Los Angeles Science Fiction Society proposed that an annual convention be held in the Western portion of the continent, for Western fans who couldn't afford to travel to another area to attend the WorldCon. This is the reason for our occasionally combining our convention with the WorldCon when it came around to this region (a practice which has been abandoned in more recent years — the last time it was done was in 1968). Last January, the WesterCon became a third of a century old. That's as good an excuse as any for the feature that appears on the following pages — a WesterCon Retrospective, a look at some past WesterCons using the actual Program Books, Progress Reports, flyers, membership cards, name badges and other paraphernalia. GiGi Dane first came up with the idea for this feature, and material for inclusion was lent by Bruce Pelz, Fred Patten, and B.D. Arthurs

THE
FIRST
ANNUAL
WEST COAST
SCIENTI-FANTASY
CONFERENCE



SUNDAY - SEPT. 5, 1948

THE LOS ANGELES
SCIENCE FANTASY SOCIETY
proudly welcomes you
to what we hope
will become known as
THE FIRST ANNUAL
WEST COAST
SCIENTI-FANTASY
CONFERENCE

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*
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**

SUNDAY, SEPTEMBER 5, 1948
PARK VIEW MANOR
2200 West Seventh Street
Los Angeles, California
9:00 A. M. to ??? P. M.

PROGRAM

9:00 A. M. (or as soon as you can get there)

Assemble, Gab, and Autograph

10:00 A. M. Call to Order

Welcome by Conference Chairman

Introduction of Guests

FORREST J ACKERMAN

BRYCE WALTON

DONALD WARREN BRATTON

12:00 Noon to 1:00 P. M.

LUNCH (Several fine and reasonably priced
restaurants within a block or two)

1:00 P. M. Call to Order

E MAYNE HULL

L RON HUBBARD

DR ERIC TEMPLE BELL
(John Taine)

AUCTION

DINNER INTERMISSION

5:00 P. M. to 6:00 P. M.

PROGRAM (Cont'd)

6:00 to 6:30 P.

6:30 P. M. Call to order

Selection of 1949 Conference site

DR ROBERT C RICHARDSON

CLARE WINGER HARRIS.

GUY GIFFORD

An Revoir 'til next year (we hope!)

**
*
**
**

NOTE: Individual items on this program
subject to change in order without pre-
vious notice, if necessary to coincide
with the convenience of any of the var-
ious speakers.

The Conference Committee hopes you have
enjoyed your day as much as they found
pleasure in preparing it for you.

They hope that the West Coast fans, and
those from nearby States, will like the
idea of a yearly Conference enough that
some group will make a bid for the 1949
SECOND Annual West Coast Conference

ceramics in a sci-fi mood!

VARIETY Radio-Television

FEATURE FILMS

"Pigmy Island"	Sol Lesser
"Dark Spring"	Fritz Lang
"Target Earth"	Abdon
"The Xth Man"	Golden State
"Sided Triangle"	Alexander Paul
"Die Methusalem"	Floy Films
"Unders Armada"	Geo. Fox Prods.
"Wolves of Darkness"	Am-International
"This Island Earth"	Uni-International

TELEVISION

"Nightmare in Algiers"	ABC Motorola
"Adaptive Ultimate"	Sci-Fi Theater
"Marked Theater"	Sci-Fi Theater
"Masquerade"	Four Star Theater
"The Vacation"	William Schary
"The Room"	J. Arthur Rank

SCIENCE FICTION RESEARCH FOR—

George Pal	William Alland	Ivan Tors	Ray Bradbury
Playboy	Charles Beaumont	Lurt Siodmak	Paul Goates
DeVallon Scott	Roger Carman	Mike Moser	Hank Fink
Jeff Brown	Kurt Martell	James Nicholson	Alex Gordon
Bela Lugosi	M. Eiko	Al Zimbalist	Wyott Orlang
Vincent Sherman	Bill James	Tom Gries	Ed Saper
and Louis & Bela Barron			

AGENTORIAL SERVICES BETWEEN 1946-56 FOR—

Ib J. Melchior	A. E. van Vogt	Isaac Asimov	Jack Williamson
Anna Hunger	Fritz Briski	Adele Comandini	Edmond Hamilton
G. Gordon Deery	Jerome Bixby	Martin Varno	Milton Luban
Kris Neville	Hape Loppin	Carla Casati	Clay Cartmill
Raymond F. Jones	Paul Blaisdell	Albert Vortzell	Richard DeMille
Sam Mervin Jr.			

***ACKERMAN SCIENCE FICTION AGENCY**
915 South Sherbourne Drive Los Angeles 35
CL 2-0482

Latest Film Sales: "The Projected Man" for Frank Zuaffrocchi, "The Girl from 2 Million AD" by Henry Sleser, "Friend Without A Face" to Amalgamated. Video sale for Kon Hubbard. Two screenplays by Budd Banks. "Attack of the Saucer Men" by Paul Fairman, technical effects by Paul Blaisdell, "The Amazing Colossal Man" tech effects by Blaisdell



Bjo Crafts
specializing in personalized ceramics

770 WEST 19th ST., COSTA MESA, CALIF.

BEST WISHES FROM:

Len & Anna Moffatt *Be E*
Jack Johnson *Steve Tolliver*

We'll begin the visual section of the WesterCon history with a reprint of the entire first Program Book, facing page. There were several more pages, but they were blank, presumably for autographs.

On this page, we have a few fossil traces of paleofandom. The two ads on top are both from the Program Book of Wester-Con X, 1957, and the "Best Wishes" page to the right is from that of the 8th, 1955. You can measure the hardness of your own arteries by how many names you recognize. (Those with the softest arteries of all may not even know who illustrated the "Bjo" ad, above right.)

Material from Program Books and Progress Reports up to 1975 is from the collection of Bruce Pelz. Later books and PRs are from that of B.D. Arthurs. Fred Patten contributed some really unusual items.

Unless noted otherwise, all reductions are about 50%.

BEST WISHES FROM

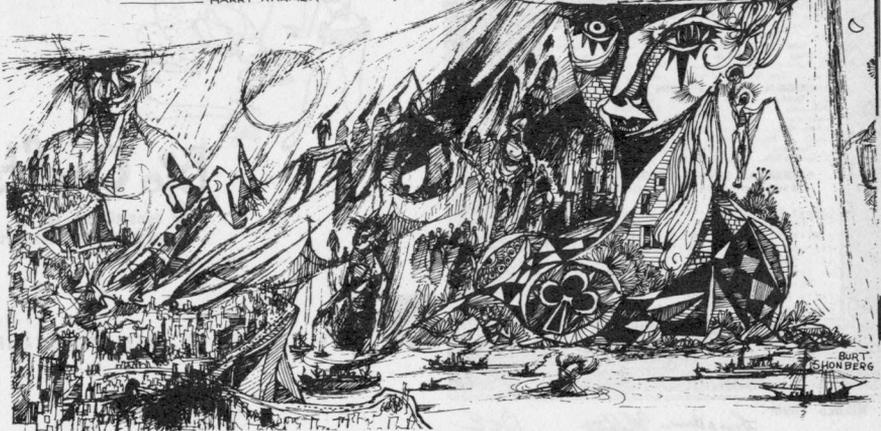
Frank Zuaffrocchi *Barney Bernard*
Ralph Stapenhorst *Raney*
Chris Robinson *Sander Esterhuys*
Walter Daugherty *Jon (Hesley) Donovan*
Terry DeLoach *Neudayne Ackerman*
Barney Bernard *max camp*
Ed Mellendorf *George Sweetingham IV*
Steve Mitchell *Audrey Clinton*
Niles M. Urban *ted Dele* *Ray Capelle*
Kullback *Anthony Moran*
Rox Hoover *Rob Smeagy*
Joseph Wilt *Len J. Moffatt*

Imagination Triumphant

ZENITGEIST EXPRESSES THE MIRROR OF MINDS TURNING AND TWISTING TO MEET DIFFERENT KINDS OF PEOPLE, BEHAVIOR AND THINGS YET UNSEEN IMAGINATION TRIUMPHANT—WHAT DOES IT MEAN

STRANGE THO IT IS THE PATH SURELY LEADS INTO PLACES FOREVER TO PLANT MANY SEEDS LATER THE FRUITS OF OUR JOURNEY TODAY IMAGINATION TRIUMPHANT—'TIS MORE THAN MERE PLAY.

HARRY KRAMER

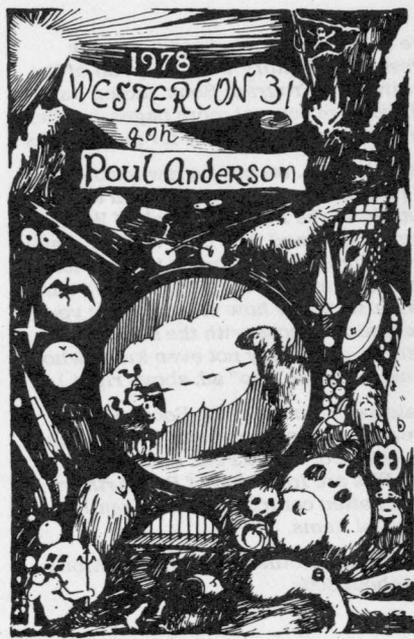


BEST WISHES FROM

WELL, HERE WE ARE!
YEAH... AND FOR SOME UNEXPLAINABLE REASON I HAVE THE FUNNY FEELING THAT DANGER LIES AHEAD!



© CTA 11/15-1974



Captain Future meets GILBERT & SULLIVAN

Cast in Order of Appearance

OTHO.....**CHUCK CRAINE**
SIMON WRIGHT.....**SIMSEEP**
GRAG.....**LEN BAYLES**
LITTLE ASTEROID.....**SALLY CHATNE**

CAPTAIN FUTURE.....**TED JOHNSTONE**
JOAN RANDALL.....**LOIS SAWYER**
EZRA GURNEY.....**FRED PATTEN**
MASTER OF THE UNIVERSE.....**BRUCE PELL**

Fear! Terror! Lust!

Well, not really. This is the touching story of young love, the blazing tale of adventure, the lusty story of heroic endeavor, the horrifying saga of a woman trapped alone with a band of men who are less than human!

Can any man save mankind from the menace from beyond the stars? Will the Master of the Universe conquer at last? Who can discover the guilty secret looked for fifty years in a woman's heart? **CAPTAIN FUTURE**, that's who!

Now at last your hero comes to life. Curt Newton and the Futuramen are here! But what is the secret tragedy that will threaten to ruin the career of the Planet Patrol's most dashing hero? Can Joan Randall, breathtakingly beautiful fiancée of **CAPTAIN FUTURE**, bear to face the truth?



Join us in their secret laboratory on the moon, and meet the Futuramen. Otho, Grag, the disembodied brain of Simon Wright, and ageless Little Asteroid are now involved in the most taxing situation of their lives as Little Asteroid is forced to reveal to the cunningly evil, indescribable Master of the Universe the secret tragedy of Curt Newton's childhood; which may bar him forever from the ranks of the Futuramen. Meet gorgeous Joan Randall, whose love for Curt Newton will endure to the end of time - or will it?



The Karidian Light Opera & Piano-moving Co. proudly presents: **H. M. S. Trek-A-Star**

A Space Operetta by

FILBERT and SULLIVAN

FILBERTS: K. Anderson, A. Anderson, & D. Jones, with P. Anderson, J. Jacks, F. Rolfe, T. T. Cobley et al.
SULLIVAN'S: Music rearranged by D. Jones & F. Rolfe.

THE COMPANY

Dave Thevils of the Society for Creative Anachronism plays Captain Kirk; lyric soprano Dorothy Jones is Yeoman Rand; & pro Jon DeCles is Stackstraw; Dejah Thoris (widow of well-loved Astrid Anderson) is Lt. Uhura; the well known thespian **GEORGE SPELVIN** is Mr. Spock; Jerry Jacks as Bugwee; Bjo Trimble, John Trimble, and Felice Rolfe fill out the crew. **GEORGE SPELVIN**'s Will would you believe **GEORGE SPELVIN** Jr.??

Piano accompaniment: Felice Rolfe. Recording technician: Joe Rolfe. Photographer to the company: Emil Page. Yeoman Rand's coliffure by the Regent Beauty Salon. Mr. Spock's ears were constructed by the Orinda Jello Foundry. The portable backlot was built at the Anderson Public Library & Book-binding Works.



SYNOPSIS



Captain Kirk is losing patience with his too shaggy yeoman, Janice Rand. When a mysterious, devilish being called Stackstraw arrives on the Enterprise and is attracted to her, Kirk tries (at Mr. Spock's suggestion) to encourage a match between them. Spock, however, deeming that he get a haircut; he refuses for a reason that he dare not reveal. Kirk becomes so desperate that he actually begs Spock to marry her himself! Shocked, Spock ends the deadlock with a Gordian solution which does send Rand into Stackstraw's arms, although Kirk is no longer sure he wants her there.

Produced and directed by
Karen Anderson

Above: These two parodies of the same Gilbert & Sullivan operetta were both performed at WesterCon XX; and these pages are reprinted from that con's Program Book. At right is notice of an earlier dramatic presentation, this one from the Program Book of X. (The spelling "Donavan" for the producer's name is more common in the early Program Books.)

On the facing page is some miscellaneous artwork from past Program Books. At the top is the center spread from that of WesterCon X, by Burt Shonberg. Russel Myers contributed the one to the left, below, of a certain well-known fantasy character. And to its right, from the WesterCon 31 Program Book, is one of a pair by Glenn Ridge, dedicated to that con's Pro and Fan Guest of Honor. (The other one referred to Don C. Thompson.)

* CHESLEY DONOVAN presents BREAKING STRAIN

a play

In a Prologue and Three Scenes
by Ed M. Clinton, Jr.

Based on the Short Story **Breaking Strain** by Arthur C. Clarke
Adaptations by Permission of the Author

THE PROLOGUE

SCENE 1. Crisis
SCENE 2. Pas de deux
SCENE 3. The greater valor

CAST

THE PROLOGUE	E. Lorring Ware
GRANT	Collin C. Chamberlain
MENEIL	Anthony More
HOLLOWAY	W. C. Kayasing
SECOND VOICE	Pete Willems
THIRD VOICE	Robert L. Nelson
HERTLE	Jon Lackey
FOURTH VOICE	Louis Vesutso

PRODUCTION STAFF

Sets: Design	Ted Duke and Ron Cobb
Construction	Jon Lackey
Sound	Pete Willems
Wardrobe and Properties	Chris Reibman
Lighting and Effects	Jon Lackey
Production Assistant	W. C. Kayasing
Assistant to the Director	Jessie Wilt

The action takes place aboard the space freighter **STAR CHASE** en route from Earth to Venus in the year 2030

PRODUCED AND DIRECTED BY ED. M. CLINTON, JR.

THE CENTER PAGES OF THE BOOKLET HAVE BEEN DEVOTED TO BURT SHONBERG AND HARRY KRAMER. BURT SHONBERG, A LOCAL ARTIST WHOSE WORK HAS APPEARED IN ESCAPE AND VARIOUS OTHER PUBLICATIONS, HAS ALSO HAD EXPERIENCE AS AN ILLUSTRATOR FOR THE UNITED STATES NAVY ELECTRONIC WARFARE DEPT. HARRY KRAMER'S BACKGROUND IN PSYCHIC RESEARCH AND AFFILIATION WITH THE PARA-PSYCHOLOGY FOUNDATION HAS HELPED HIM TO APPROACH POETRY AND VERSE WITH AN EXCITING NEW SLANT. WE REQUEST YOU ATTEND THE EXHIBIT OF SHONBERG-KRAMER PAINTINGS ON DISPLAY DURING THE CONFERENCE.

BOTH OF THESE GENTLEMEN ARE AVAILABLE THROUGH THE ACKERMAN AGENCY.



About Our Covers: Artist: Don Simpson

The creatures shown planing, building, and finishing up a WESTERCON hotel in the series of Progress Reports covers shown here are the inhabitants of Marmalade: A Universe that borders on all others, and imports from many of them. Some of these creatures have names - the one with the long teeth is Dr. Gnaw (Also known as Vesperto Mordeci). The lack of names is a problem when trying to talk about individual critters, so the wolf-type has picked up the name Marmalade as his own, and the bird is known as Frislay. The bear is called Behr. There is no nickname yet for the dragon (Or the bear is called Behr). I've gotten to know them all through years of drawing cartoons about them, and I like them, though they insist on doing things their way instead of mine.

To the left is a page from the WesterCon XX Program Book, showing the covers of its four Progress Reports, and above is its explanation. Below, Program Book covers: left by R. Cobb and right by Tim Kirk.

On the facing page, top, is a Program Book cover done in the style of an Ace Double. WesterCon and MythCon were combined that year. The artist is Tim Kirk, and we regret that a color overlay makes it impossible for us to reproduce it to best advantage. Below, left, is the cover by Arthur Thomson (ATom), of the first and last WesterCon XXI publication - that one was submerged in the WorldCon it was combined with, and was the very last WesterCon ever to be so combined. Finally, a Progress Report cover by Wendy Fletcher, now Pini, co-creator and artist of the popular Elfquest comic book.

THE EIGHTH ANNUAL WESTERCON

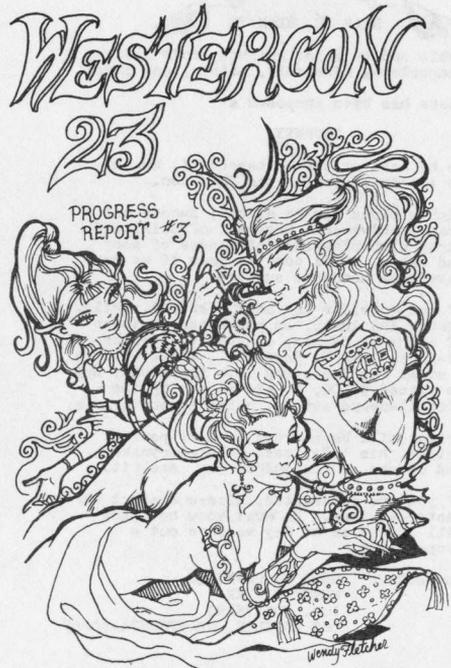
JULY 1955





WESTER CON 21

JULY 4-7
1968





Issue No. 1 Fred Patten, editor -- room 211 Thursday, July 2, 1970.

PROGRAM

- 6:00 p.m. Registration opens -- foyer of Westcon Tower (first floor).
- 8:00 p.m. Los Angeles Science Fantasy Society, Meeting no. 1716 -- Convocation Room. Special program: THE STATE OF THE 200. Sandy Cohen will moderate a panel discussion of the current state of fandom in & around the LASFS, and its interrelationship with other SF clubs in the Greater Los Angeles area. All panelists will speak for the LASFS and one other club of which they are a member: Barry Gold for the VALSPA; Len Moffatt for the Fetards; Bruce Fels for the Blackguards; and Sandy himself for the Third Foundation. There will also be a LASFun-in-exile, someone currently living out of the L.A. area, who will probably be Jerry Jacks [son of San Francisco] if anybody can catch him before the panel to invite him.
- 10:00 p.m. Welcome to Westcon 23 Party -- Terrace Lounge of Westcon Tower. There will be a cash bar.

FILM SCREENING

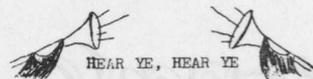
- Listed times are (hopefully) within a ten-minute leeway. In the Board Room.
- 9:30 p.m. Warmup: miscellaneous shorts. Mostly assorted old serial chapters.
- 11:00 p.m. "The Thief of Baghdad". 1940; Sabu, Conrad Veidt, Ben Ingram. Directed by Alexander Ford; score by Miklos Rozsa. (Color print)
- 12:50 a.m. "The Cabinet of Caligari". 1962; Glynn Jones, Jan C'Wierlly. Screenplay by Robert Bloch. (Cinescope print)
- 2:20 a.m. "Jack the Giant Killer". 1962; Kevin Matthews, Boris Thatcher. (Color print)

As of Wednesday evening before the con, membership is up to 511. Room & meal reservations are up to 344.

Widdershins from left: The first page of the first issue of the first WesterCon daily zine, courtesy of Fred Patten. An announcement of the first SCA event ever held at a WesterCon, from WesterCon XX Progress Report #1. Part of a page from PR-2 of WesterCon XV, announcing the first WesterCon Art Show. And, from PR-3 of WesterCon XXV, an announcement of the first Most Naked Lady Award, given at several Masquerades in the early 70s in response to increasing skimpiness of costumes. According to reports, it didn't bother anyone that a woman might walk across the stage stark naked -- but who gets the prize if there are two?

Most Naked Lady Award

You've been hearing about this, and it's true. There will be a Most Naked Lady Award at the Masquerade. Just for the purpose of eliminating ties, there will be a restriction placed on this category. There must be a costume, of sorts, or a reasonable simulacrum. A small snake would allow a girl to qualify. Or coming in slung across somebody's shoulder. Or sashmer wings. Or a string beaded with Alka-Seltzer. Or with a finale of diving into the pool. Or butterflies on leashes. Just marching in stark-nude will not qualify. That wouldn't be imaginative, or leave much to anyone's imagination.



Noble and puissant knights, fair ladies, jongueulers, minstrels, actors, and pages:

There has been proposed a

TOURNEY

to be held at the Westconcon XX, known to the initiates as the Sher-con.

Mighty blows may be struck, swords and spears shivered. Contests of skill and might with pleasant interludes of song and dance, shall come to pass if we may have your honoured support.

If you consider yourself a knight, agile, strong and lusty, or perchance a singer of songs or dancer, contact the Master-at-Arms, Owen M. Hannifen. There will be a small fee for entry into the lists, not to exceed \$1.00, to aid in paying for miscellaneous swords, shields, and armour.

Prizes will be awarded to most perfect knight, his lady, most able merry-maker, and others as the judges may see fit.

If you are interested, please contact the Master-at-Arms. He must know how many will attend so he may measure out a proper list.

Contact: OWEN M. HANNIFEN
WESTERCON XX
P.O. BOX 75192
LOS ANGELES, CALIFORNIA-90005

A WESTERCON FIRST...and an item you won't want to miss...is the First West Coast Fan Art Exhibit.

Artwork by fan artists from all over the western United States will be on display here, all day, both days. The first prize winners in the various categories will be entered in the 3rd Annual Fan Art Show, at the 20th World Science Fiction Convention, in Chicago, come Labor Day, 1962. Your membership will entitle you to vote for the Award of Merit.

-oOo-

INTERESTED IN THE SOLAR HIRL? Anyone who would be interested in helping with the designing, costume construction, make-up, staging, etc., of this First Westcon Futuristic Fashion Show may obtain information from Ellie Turner or Adrienne Martine, c/o Latham House, 222 S Gramercy Place, Los Angeles 4, Calif.

Willing hands, able minds and strong backs are needed...care to help out?

-oOo-

SEND IN YOUR MEMBERSHIP TODAY...only if you have joined the Westcon by June 15th, will your name appear in the complete membership roster to be published in the Program Booklet. Don't miss out!

FAULOUS MONSTERS FORRY Ackerman, sometimes known as Mr Science Fiction, is currently working at a cyclotronic-pitch of activity, turning both of these interests into the new role of Editor and Critic...raking the horror, monster and space films over the coals. Look for the collectors' items of fotos from outro space films old and new, liberally spiced with the ~~inimitable~~ inimitable Ackermanese.

FAULOUS MONSTERS OF FILMLAND

SPACEJEN

35¢ on all newsstands!

WESTERCONÉ 31

July 1-4, 1978

The Los Angeles Marriott

5855 WEST CENTURY BOULEVARD, LOS ANGELES CA 90045

Guests of Honor

Poul Anderson, pro

Don C. Thompson, fan

JERRY POURNELLE

Toastmaster

SALES ROOM -- ART SHOW
SF WRITERS AND FILMMAKERS
PANELS -- FILMS -- PARTIES
MASQUERADE -- TRIVIA CONTEST

\$7/10

MEMBERSHIPS: \$7 until
June 1; \$10 afterwards
and at the door.

Make checks payable to:

WESTERCON 31
PO BOX 5785
MISSION HILLS CA 91345



WESTERCON-35 JULY 2-5, 1982 PHOENIX, AZ

P.O. Box 11644
Phoenix, Az. 85064
(602) 249-2616

REGISTRATION
Attending, thru Dec. 31, 1980: \$10
Attending, Jan. 1 - May 30, 1981: \$15
Attending, after May 30, 1981: \$20
Supporting Membership: \$ 6
Please make checks
payable to WesterCon-35

THE ADAMS HOTEL
Central & Adams, Phoenix
Single or Double: \$29⁰⁰
Triple: \$34⁰⁰ Quad: \$39⁰⁰
Suites: Inquire

Pro Guest of Honor
Gordon R. Dickson
Fan Guest of Honor
Fran Skene
Toastmaster
David Gerrold

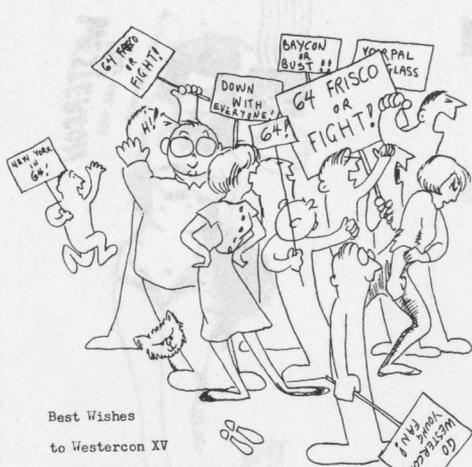
THE COMMITTEE

Chair, Randy Ribu; Treasurer, Gigi
Dane; Operations, Kandy Fong; Hotel,
Lillian; Bruce M. Dore; Programming, Kim Kier &
Ray; Refreshment, Games, Call Board, Tuckster Room,
Paul Freeman; Art Show, Terry Gish; Publications, Don
Mickelson; Membership, Ruth Schaefer-Geiger; Films, Gary Lee Welch.
Oct. 13, 1980

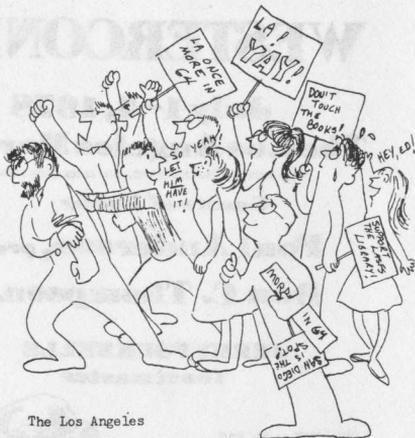
THE SINGING
WAR GAMING
VIDEO
SPEAKERS
TUCKSTER
BOOKS
ART SHOW
BNEFS
BEMS
GUESTS
FRAN SKENE
MOFFETT
FILMS
PARTIES
SOCIAL
PANELS
NEOS
FANZINES
COMIX
DANCING
LITERATURE
PROS



A small scattering of flyers: Top left is one of WesterConé 31, signed Mitchell. To its right is how the one for the 1959 Seattle WesterCon looked when it arrived in Fred Patten's mailbox, and below that is the drawing on the other side of its lengthwise fold. Both illos are by R.C. West. Bottom left, we couldn't resist using at least one thing of our own. All are reduced 2/3.



Best Wishes
to Westercon XV
from Bay Area Fandom
The Golden Gate Futurians
and
The Elves', Gnomes', and Little Men's
Science Fiction, Chowder, and Marching Society



The Los Angeles
Science Fantasy Society

meets every Thursday at 8 pm at Silver Lake Play-ground, on the northeast corner of Silver Lake Blvd. and Van Pelt Avenue, Los Angeles. Entertainment and refreshments available, guests always welcome. Phone GRanite 3-6321 for information—or just drop by, any Thursday.

There are many LASFS members at the Conference, interested in answering your questions about the club.

"Greetings From" ads have been a fairly regular thing in WesterCon Program Books. The two above appeared on facing pages in the one for WesterCon XV (1962). Below, right, is an unusual one from the WesterCon-27 Program Book. It's much more common to have them from the Los Angeles Science Fiction Society — an early one, from WesterCon III (1950) appears below, left, on the bottom of the page. The ad above it is kind of a period piece, too.

THE OUTLANDER

"The Slick-Zine of the Future"

The Fanzine of today is the prozine of tomorrow. Subscribe now to the OUTLANDER and be the first in your neighborhood to get in on the birth and development of one of the leading science-fiction publications of the coming post-H-Bomb era.

On sale now at one of the tables is the current issue---#5. 15¢ per copy. #1 and #2 have been sold out, but a few copies of #3 and #4 still remain. In #4 you can find out what the leading fans all over the country think of the OUTLANDER. Watch, too, for rave reviews in the prozines.

L.A.S.F.S.

The Los Angeles Science Fantasy Society extends its welcome to visit its club room and library at 1305 W. Ingraham Street in downtown L.A. Meetings are held every Thursday evening at seven-thirty.

The LASFS, now in its 16th year, has a regular membership of nearly 30, and it boasts of 70 associate members all over the country and abroad.

You are welcome at any time to join in the discussions, hear the visiting authors, see the frequent films, browse through the library.

MAKE YOUR VISIT SOON!

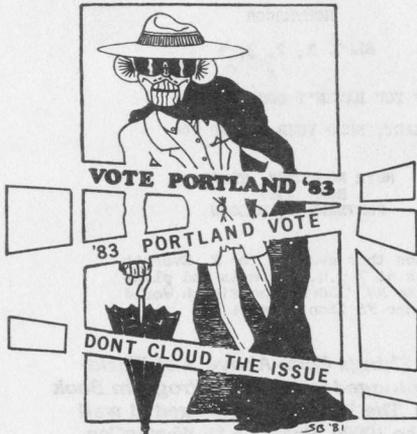


OVERSEAS REPRESENTATIVE:
DICK JONES
676 GARDEN STREET
SAN FRANCISCO, CA. 94118
U.S.A.

**Support The
Bicentennial:
Phoenix In '78!**



WESTERCON IN
PORTLAND ?



VOTE
PORTLAND !

Both of the cities vying for the "privilege" of putting on the 1984 WesterCon are veteran bidders, as evidenced by these ads, from the 1975 (left) and 1981 Program Books. Phoenix, at least, had the WorldCon to console itself with that year. The Denver bid, advertised in 1977, also failed to garner enough support... as did the bid advertised directly below, in 1968.

**CAN THO
IN '74!**



The Scenic
MEKONG DELTA
Invites You For
FUNCON VIII!

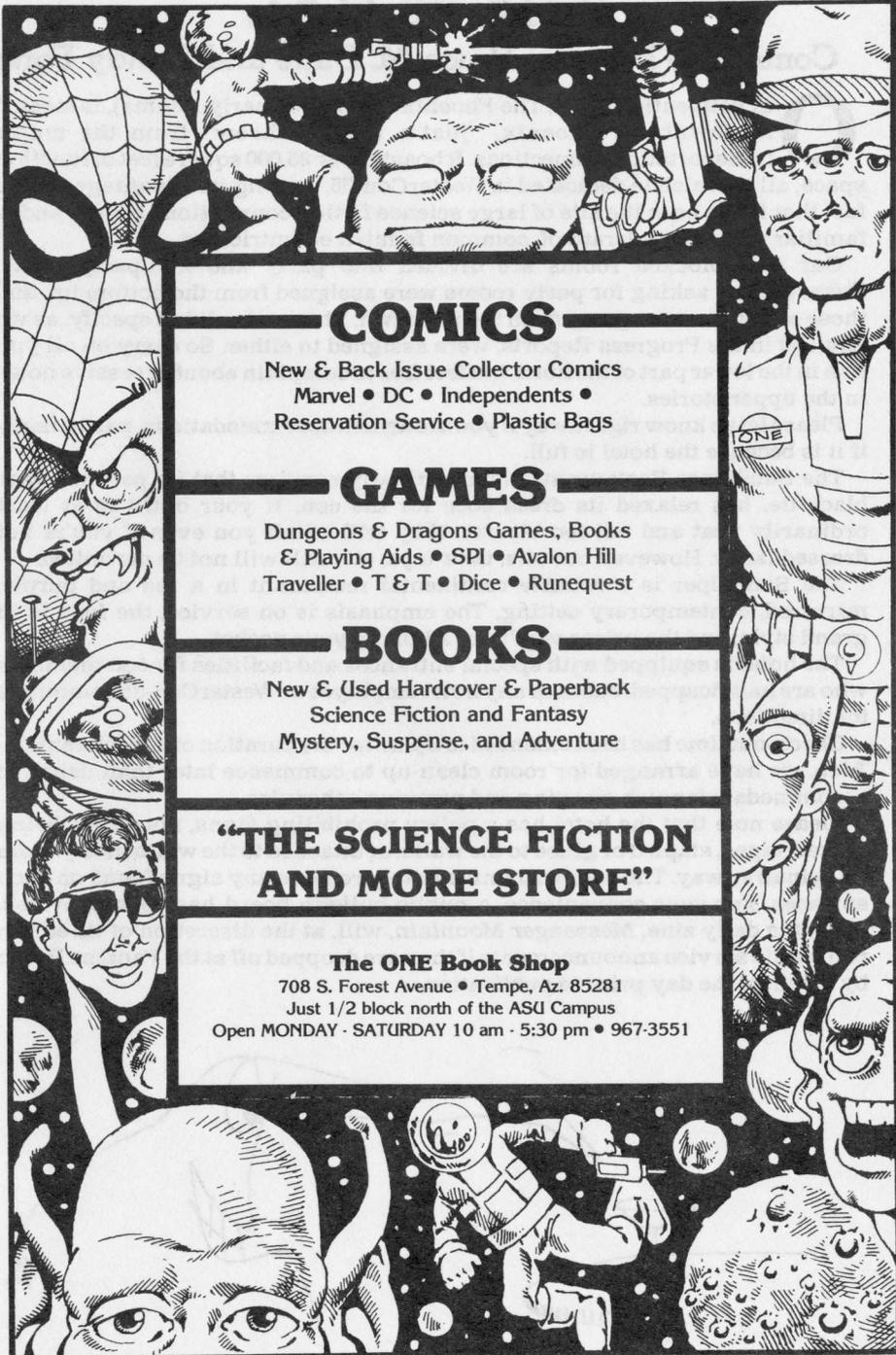
Buddha's Birthday weekend, 1974

DENVER IN '79

THE ROCKY MOUNTAIN EXPERIENCE

Westercon 32

BIDDING COMMITTEE
P.O. BOX 11545
DENVER, CO 80211



COMICS

New & Back Issue Collector Comics
 Marvel • DC • Independents •
 Reservation Service • Plastic Bags

GAMES

Dungeons & Dragons Games, Books
 & Playing Aids • SPI • Avalon Hill
 Traveller • T & T • Dice • Runequest

BOOKS

New & Used Hardcover & Paperback
 Science Fiction and Fantasy
 Mystery, Suspense, and Adventure

“THE SCIENCE FICTION AND MORE STORE”

The ONE Book Shop

708 S. Forest Avenue • Tempe, Az. 85281
 Just 1/2 block north of the ASU Campus
 Open MONDAY - SATURDAY 10 am - 5:30 pm • 967-3551

THE HOTEL

Committee Persons: Bruce M. Dane and Kandy Fong

Our convention hotel, The Phoenix Hilton (formerly Adams), is located in downtown Phoenix, "just a stone's throw" from the major transportation connections. It boasts over 25,000 square feet of function space, all of which is dedicated to WesterCon-35. Among its advantages is the fact that it has been the site of large science fiction conventions before, and is familiar with, and tolerant of, common fannish eccentricities.

Our 400+ blocked rooms are divided into party and non-party areas. Reservations asking for party rooms were assigned from the bottom up, and those asking for non-party from the top down. Those who didn't specify, as we advised in the Progress Reports, were assigned to either. So carry on all you like in the lower part of the hotel, but feel free to complain about excessive noise in the upper stories.

Please let us know right away if you are denied accommodations, particularly if it is because the hotel is full.

The Sandpiper Restaurant, which normally requires that its patrons wear black-tie, has relaxed its dress code for the con. If your outfit is at least ordinarily neat and not too bizarre, they will admit you even if you're not dressed fancy. However, cut-offs, tank-tops, etc. still will not be permitted.

The Sandpiper is a reliable continental restaurant in a red and purple, mirrored, contemporary setting. The emphasis is on service, the food is in grand style, and the prices won't put a hole in your pocket.

The hotel is equipped with special entrances and facilities for con members who are handicapped. Just ask any hotel employee or WesterCon-35 committee for directions.

Check-out time has been extended to 2 p.m. for the duration of the convention. Also, we have arranged for room clean-up to commence later than usual, to accommodate fannish sleeping and partying schedules.

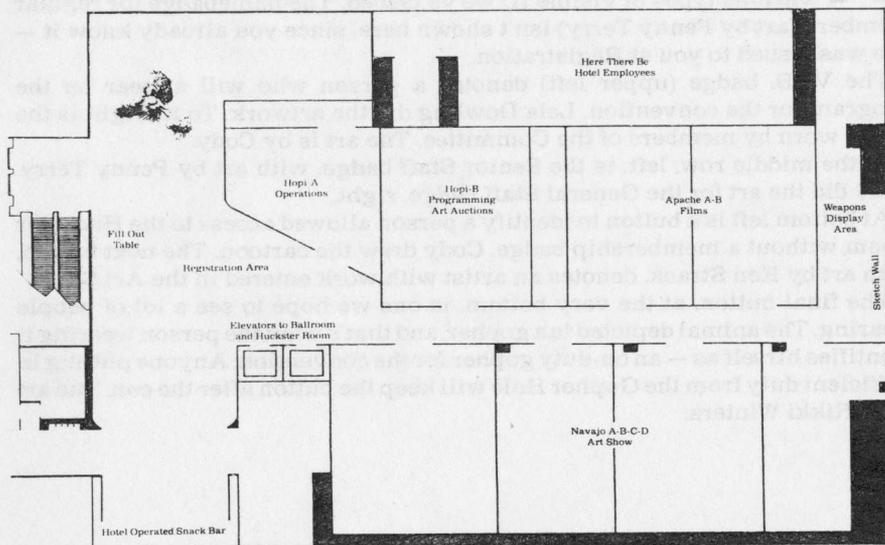
Please note that the hotel has a policy prohibiting signs, notes, etc. being tacked, taped, stapled or glued to the walls, or attached to the walls in any more imaginative way. The staff will immediately remove any signs found on such surfaces. For your convenience, a public bulletin board has been provided. Also, the daily zine, *Messenger Mountain*, will, at the discretion of its editor, run public service announcements if they are dropped off at the Fanzine Room by 8 p.m. of the day prior to publication.



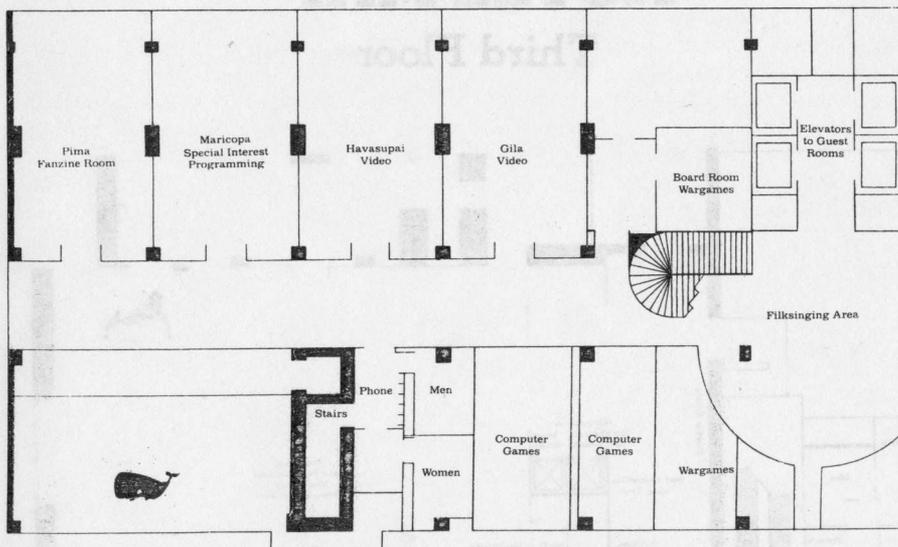
HOTEL MAP

Drawn by Mike Lampe

Second Floor



Lower Level



(Hotel Map continues on next page)

BUTTONS AND BADGES

No, that's not a new fantasy role-playing game. For ease of identification, we've decided to give congoers a key by which they may recognize the various types of visible ID we've issued. The namebadge for regular members (art by Penny Terry) isn't shown here, since you already know it — one was issued to you at Registration.

The V.I.B. badge (upper left) denotes a person who will appear on the Program for the convention. Lela Dowling did the artwork. To its right is the badge worn by members of the Committee. The art is by Cody.

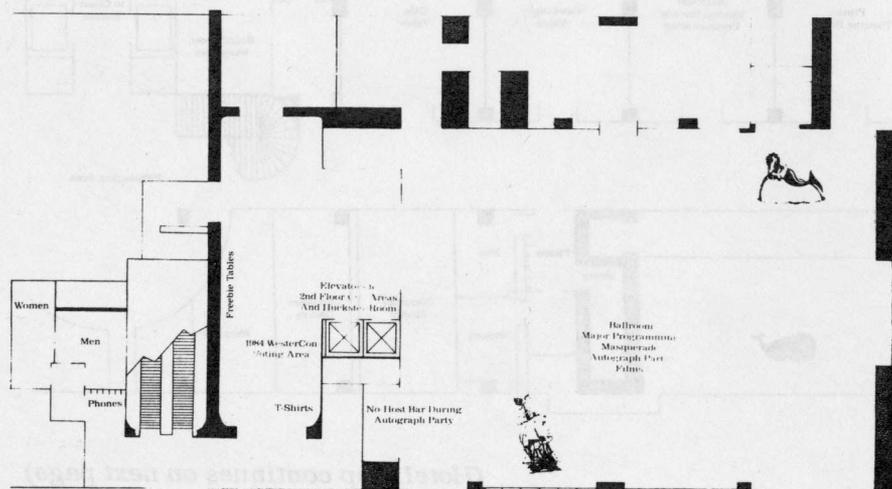
In the middle row, left, is the Senior Staff badge, with art by Penny Terry. Cody did the art for the General Staff badge, right.

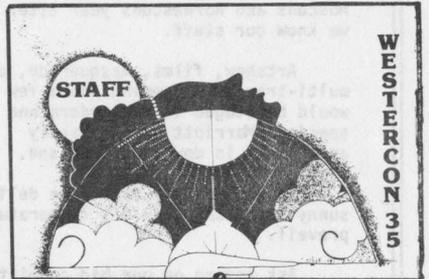
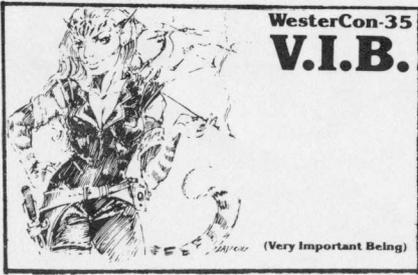
At bottom left is a button to identify a person allowed access to the Huckster Room without a membership badge. Cody drew the cartoon. The next button, with art by Ken Strack, denotes an artist with work entered in the Art Show.

The final button, at the very bottom, is one we hope to see a lot of people wearing. The animal depicted is a gopher, and that's what the person wearing it identifies himself as — an on-duty gopher for the convention. Anyone putting in sufficient duty from the Gopher Hole will keep the button after the con. The art is by Rikki Winters.

(continued from previous page)

HOTEL MAP Third Floor





VOTE PORTLAND

Representing the Northwest, Portland is proud to present to you our Westercon 37 bid.

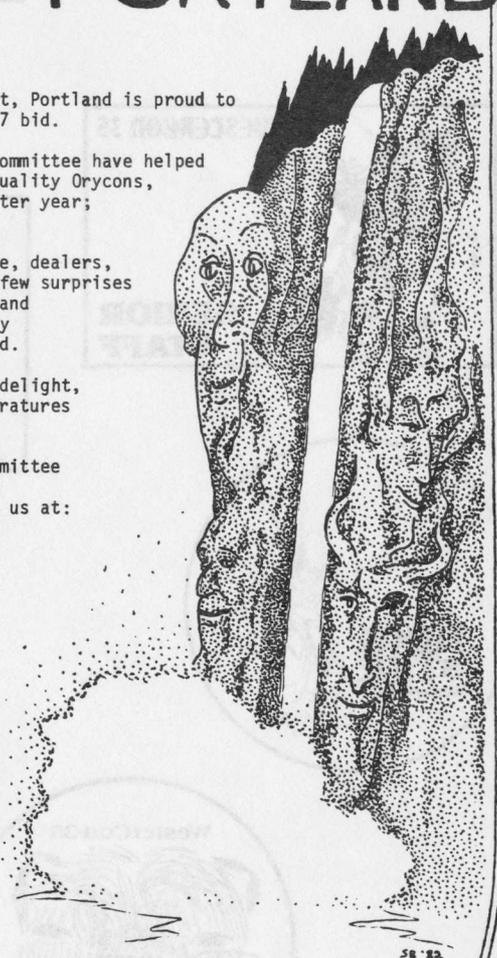
The core members of our committee have helped to produce consistently high-quality Orycons, Moscons and Norwescons year after year; we know our stuff.

Artshow, films, masquerade, dealers, multi-track programming and a few surprises would be staged in the modern and spacious Marriott Hotel, easily accessible in downtown Portland.

Oregon in July is a rare delight, sunny skies and mid-70's temperatures prevail.

Ask anyone on our bid committee to spend a few minutes talking Westercon with you, or contact us at:

1984 OREGON
PO Box 16155
Portland OR 97216
(503) 761-8768



WESTERCON 37

INTERNATIONAL BESTSELLER!

The Adventures of A Modern Day Unicorn



by Phil Yeh

Gail's an actress, Bernie's a writer, Tisa's a feminist, Frank's a Unicorn. They don't have any money and life seems to just get tougher. What more can we tell you? Buy the book. Quality paperback \$4.95

"...I have become a Phil Yeh fan. He is trying to be unique. He is trying to create his own style. He is being individualistic. He is trying to be creative. And dang-blast it, he succeeds. Forget Stewart the Rat, Howard the Duck, Mork the Ork, Cerebus the two-foot midget, Fritz the Cat..GO UNICORN!"

Joe1 Thingvall
The Buyer's Guide
for Comics Fandom

COMING THIS SUMMER!

The long awaited second Frank the Unicorn book will be called **Frank Around The World!** In which Frank roams the planet in search of his lost golf ball and his relatives. Over 70 countries in only 70 pages! Full colour cover and lots more! Advance orders are being taken NOW - send us \$4.95 and we'll mail 'em as soon as they get printed! And we have "I Like Frank" buttons now too - (1") in full colour for only \$1.00. Bye!

"...The whole thing works because Phil Yeh has infused **A Modern Day Unicorn** with his own unflinching optimism and an authentic belief in the basic innocence of his people.

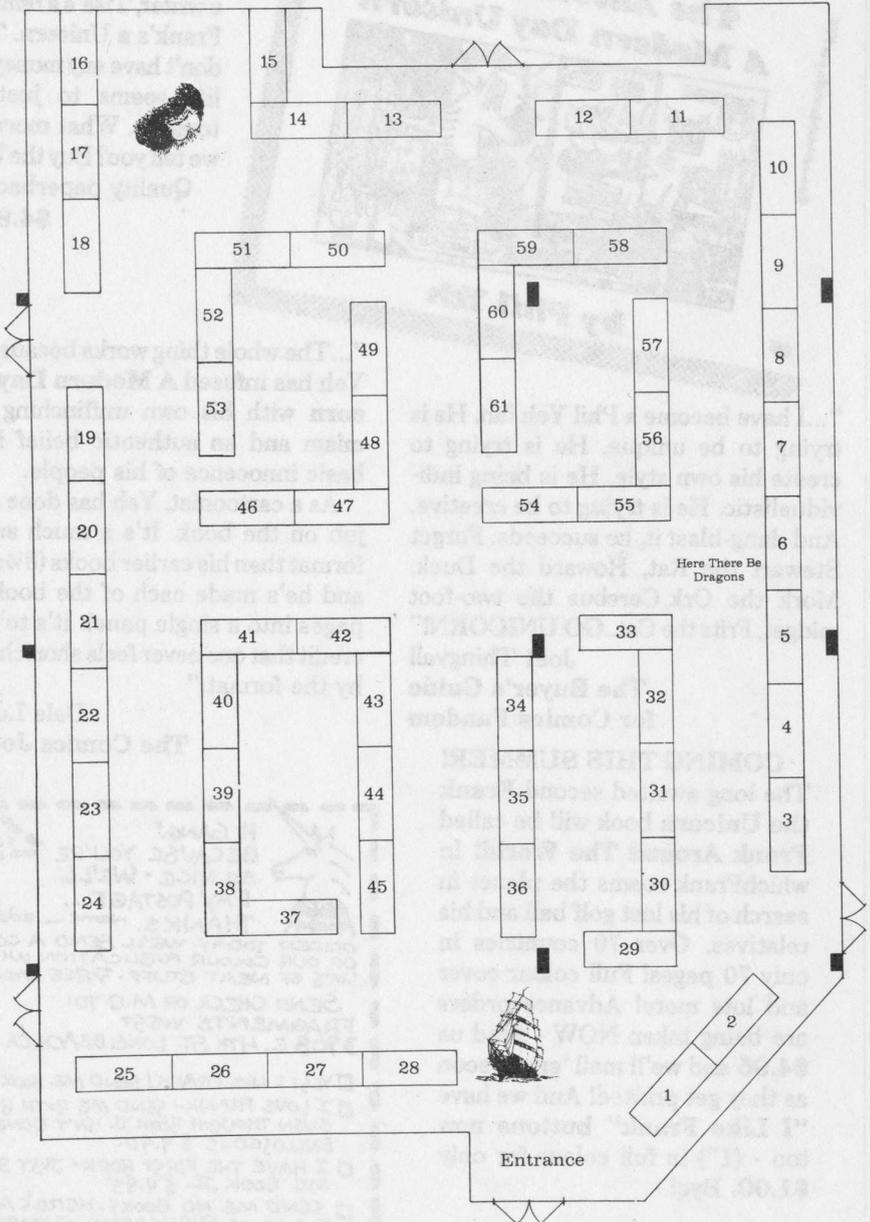
As a cartoonist, Yeh has done a nice job on the book. It's a much smaller format than his earlier books (8½x5¼") and he's made each of the book's 72 pages into a single panel. It's to Yeh's credit that one never feels shortchanged by the format."

Dale Luciano
The Comics Journal


 HI GANG!
 BECAUSE YOU'RE
 SO NICE - WE'LL
 PAY POSTAGE...
 THANKS. name _____ address _____?
 ORDER TODAY. WE'LL SEND A COPY
 OF OUR COLOUR PUBLICATION WITH
 LOTS OF NEAT STUFF. FREE WITH EACH!
 SEND CHECK OR M.O. TO:
 FRAGMENTS WEST
 3908 E. 4TH ST. LONG BEACH, CA. 90814
 YES! I LIKE FRANK! SEND ME BOOK I. \$4.95
 I LOVE FRANK - SEND ME BOTH BOOKS
 EVEN THOUGH BOOK II ISN'T DONE YET.
 ENCLOSED IS \$ 9.90.
 I HAVE THE FIRST BOOK - JUST SEND
 ME BOOK II. \$ 4.95
 SEND ME NO BOOKS. HERE'S A \$1.00
 FOR YOUR PUBLICATION OF MORE STUFF

THE HUCKSTER ROOM

Map Drawn by Mike Lampe
Committee Person: Bob Cain



The Huckster Room dates back to the very earliest days of science fiction conventions. Originally intended as a service to help collectors cleaning out their closets find buyers for their unwanted treasures, it has, over the years, metamorphosed into a dazzling bazaar of goodies relating to our field — a veritable flea market of science fiction.

Here you will find independent dealers of all sorts, hawking wares ranging from old pulp magazines to Yoda buttons. Huckster rooms have, in the past, sported tables selling collector comics, homemade toy tribbles, new sci-fi paperbacks, cookies, movie stills, freshly-blown glass objects, and just about anything you can name for which you can imagine the most tenuous connection to science fiction.

Most conventions nowadays call this area the "Dealers' Room". It was originally called the Huckster Room as a form of good-natured kidding, back in the days when any fan might be a "huckster" at one convention, and not at the next. The WesterCon, being an old and somewhat conservative convention, adheres to this tradition.

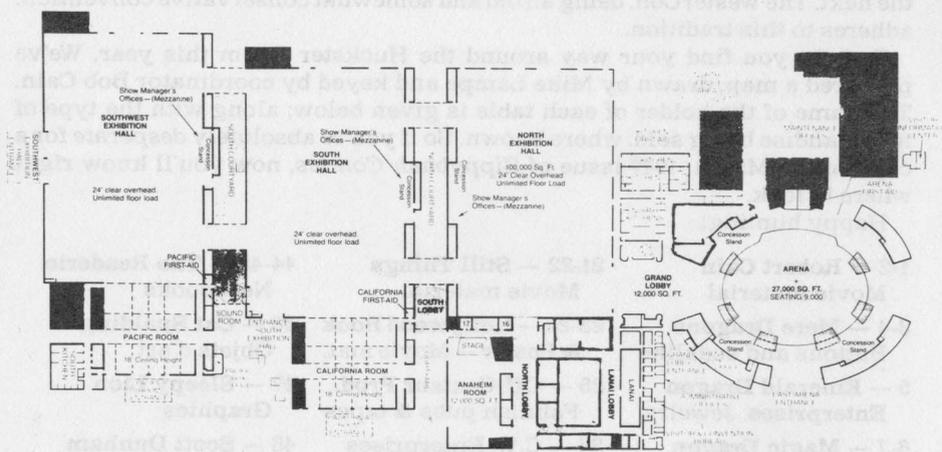
To help you find your way around the Huckster Room this year, We've prepared a map, drawn by Mike Lampe and keyed by coordinator Bob Cain. The name of the holder of each table is given below; along with the type of merchandise being sold, where known. So if you're absolutely *desperate* for a copy of the March, 1947 issue of *Zippybash Comics*, now you'll know right where to look.

Happy hunting!

- | | | |
|---|---|---|
| 1-2 — Robert Cain
Movie material | 21-22 — Still Things
Movie material | 44-45 — The Readerie
New books |
| 3-4 — Mere Dragons
Buttons and suchlike | 23-24 — Hollywood Book & Poster — Movie mat. | 46 — Cat Spalding
Objets d'art |
| 5 — Emerald Dragon Enterprises , Jewelry | 25 — Off-Centaur Prod.
Fannish pubs & tapes | 47 — Sleepy Lion Graphics |
| 6-7 — Magic Dragon | 26 — C.W. Enterprises
Media oriented mat. | 48 — Scott Dunham |
| 8 — Bonnie Howard
Music, albums, etc. | 27-28 — Alicia Austin
Art | 49 — Barry Bard
Various collectibles |
| 9-10 — Darcy McCoy
Old comics, etc. | 29-30 — Sue Cornwall
T-shirts, pins, etc. | 50-51 — K&M Designs
Media-oriented mat. |
| 11 — Tom & Ed Kalb
Old comics, pbs, mags | 31-32 — Int'galactic Trad. Co. Inc. , Media mat. | 52-53 — Fantasy Comics
Comics |
| 12 — Nancy Strowger
Fantasy jewelry | 33 — Marty Massoglia
Used p'backs & mags | 54 — Dragon & Stained Glass |
| 13-14-15 — ONE Books
New comics, sf books | 34-35-36 — Basem't Bks
Books | 55 — Mike Barton
Movie memorabilia |
| 16-17 — Visions
Old comics, etc. | 37-38 — Pacific Comics
New & old comics | 56 — Darlene Coltrain |
| 18 — Unique Collectibles
J'lry, stuffed dragons | 39 — Bill Crawford
Used p'backs & mags | 57 — Karen Kuykendahl
Cat art |
| 19 — Mac-Cal Images
T-Shirts, iron-ons | 40-41 — Rick Thompson
Books | 58 — Merlin's Bookstore |
| 20 — Sign of the Unicorn | 42-43 — Tony Raiola
Comics, inc. alt. press | 59-60-61 — Sam's Comic World , Comics |

SPACE

The Final Frontier



One of the major problems with recent Worldcons has been space. Either there's not enough of it, and everything and everybody are crowded together (*"We're putting the Art Show in the Black Hole of Calcutta Room..."*), or things are just too far apart (*"...and the Dealers Room is just a short walk across the Anvil of God."*)

Well, that just won't be the case with LA in '84/L.A.con II. With 685,000 square feet, including three 100,000 sq. ft. exhibit halls, two ballrooms seating 3,000 each, an arena seating over 9,000, and twenty additional meeting rooms, the Anaheim Convention Center is the largest convention facility on the West Coast. Enough room for everything, and everything under one roof.

You will have to walk from your hotel to the center, but the main hotel is just a few hundred feet away, and the average daily temperature is under 85°. And Disneyland is just across the street, with promises of special discounts for Worldcon members.

With a large facility all to ourselves—no mundanes, tourists, or airline pilots to contend with—remember that in space, no one can hear you scream. But please, do it quietly.

LA IN '84/L.A.con II

CopperCon 2

September 10-12, 1982

Pro Guest of Honor: Fred Saberhagen

Author of the Berserker series, *The Dracula Tapes*,
Octagon, *Empire of the East* and others.

Fan Guest of Honor: Barry Bard

Procurer of Multiple Wild and
Wonderful Objects

Toastmaster: Marion Zimmer Bradley

Author of the Darkover series, *Survey Ship*,
The Ruins of Isis and others.

COME JOIN US FOR
PARTIES, PANELS, GAMES & FUN!
(\$11.00 until July 5, 1982; \$12.50 thereafter and at the door)

For membership write to:

CopperCon 2

P.O. Box 11743

Phoenix, AZ 85061

To be held at:

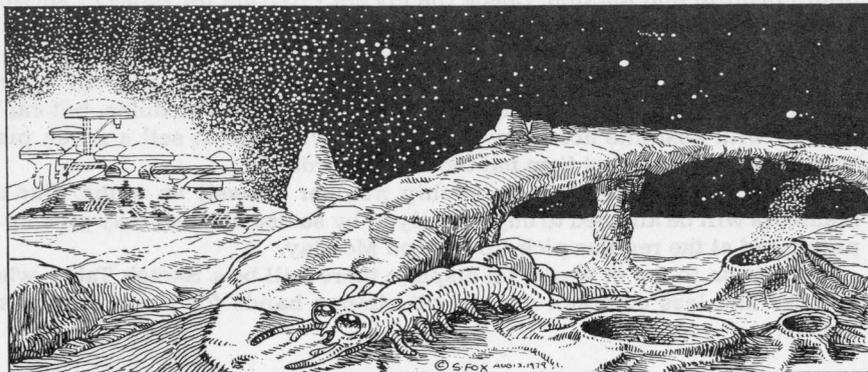
Howard Johnson's Caravan Inn

3333 E. Van Buren

Phoenix, AZ 85008

For information, call 942-0135, 839-2543

Sponsored by the Central Arizona Speculative Fiction Society



THE ART SHOW

Committee Person: Terry Gish

In the early days of science fiction, if "art" was considered a sub-genre at all, it was thought to consist only of covers and illustrations for prose works. Today, of course, sf comes not only in the form of the printed word, but also as film, radio dramatization, comic books, and even the purely visual. Art shows of science fiction conventions display and sell works of the many talented practitioners of our field who eschew the printed and spoken word entirely.

The WesterCon-35 Art Show is located in the Navajo Room, Second Floor. Dozens of artists are represented, including some of the best in the region.

An area near the exit will be set aside for a couple of experiments we're trying this year. Friday and Saturday, that area will be occupied by a Name Badge Table, where congoers interested in personalized badges can get together with the artists who do them. Check the desk by the entrance for a schedule, so you'll know which artist will be sitting behind the table at a given time.

On Sunday and Monday, this area will be given over to demonstrations by various artists of how they work. There will probably be some who work in unusual media, so it's something that everyone will be able to benefit from by attending. Again, check the desk by the entrance for a schedule.

Congoers passing through the Art Show are encouraged to fill out ballots for awards. Winners will be voted on in the areas of "Best Science Fiction", "Best Fantasy", "Best Humor", "Best 3-Dimensional", "Best Miscellaneous" (anything that doesn't fit the previous categories), and "Most Popular" (your overall favorite piece).

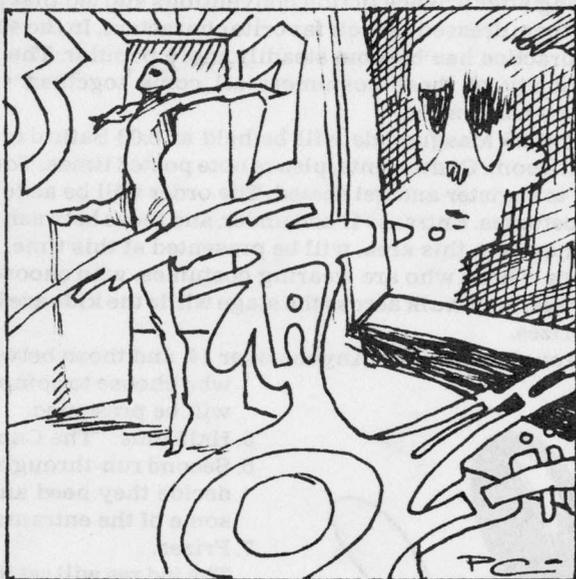
Other awards given will be "Best of Show" (voted on by the artists themselves) and "Best Name Badge" (given by the Fantasy Artists' Network). In addition, our guests will be given a chance to choose their own favorites.

For those interested in buying art from our show: At the artists' individual discretion, "Direct Sale" prices will be offered on many pieces. This allows buyers to avoid auction by buying outright. However, this will not be allowed once a bid has been made on a piece.

Auctions will be held in Hopi-B (across the hall from the Art Show) on Saturday (3:30 p.m.), Sunday (3:00) and Monday (1:00). Bruce Pelz will be auctioneer. A list of pieces to be sold at each auction will be posted at least two hours prior to that auction. Check the Pocket Program for times of auctions. Two written bids will send a piece to the voice auction for Saturday's sale. Sunday's and Monday's will require three written bids. As pieces receive written bids, they will be marked and numbered, and the auctions will be run in that order. We will try to maintain approximate time schedules, but cannot predict with absolute accuracy how long it will take to sell a given piece. Therefore, times are not firm but the auction order is.

All bidding will be by membership number as well as name. One-day members will be allowed to buy directly or by sealed bid, and may pick up art purchased at the regular pick-up time on Monday.

In addition to the of works on display, there will be a Sketch Table, where smaller and less complex works will change hands for lower amounts of money.



We plan for all pieces, except those on the Sketch Table, to be on display for the entire show. Art may be paid for at any time, but may be picked up by buyers only after the start of the final auction. Artist pick-up of unsold pieces will also begin during the last auction. If earlier pick-up is needed for some reason, it must be cleared in advance with Art Show Director Terry Gish.

Please be aware that managing art pick-up can be a time-consuming and confusing task, so be patient with the Art Show staff. Please avoid questioning staff members doing paperwork, unless you are concerned with the work they are doing. Floating information people will be available to answer routine questions. For the benefit of all, no one will be allowed to exit with art, without a receipt or other clearance.

Checks will be accepted with proper identification (bank card and driver's license or other photo ID). We will also accept VISA and MasterCard.

Like all areas of conventions, the Art Show requires people to help run it. If you would enjoy helping out in this area, feel free to volunteer to help us. Just register down at the Gopher Hole. We couldn't put on conventions without people like you.

We hope you enjoy the Art Show this year, as well as all the other areas of WesterCon-35.

THE MASQUERADE

by Committee Person Tasha Cady

It wasn't long after science fiction conventions started that people began attending them dressed as their favorite characters. In the 40+ years since then, the practice has become steadily more popular. The Masquerade, where the majority of these costumers all come together, is one of the highlights of any convention.

The WesterCon-35 Masquerade will be held at 8:00 Saturday night in the Third Floor Ballroom. Contestants, please note posted times. You will have to come up early to register and get seated. The order will be as follows:

1. Children's costumes. Entrants 11 and under, and those between 11 and 14 who choose to compete in this area, will be presented at this time.
2. Hall costumes. Those who are wearing costumes, who choose not to enter the Masquerade, may walk across the stage while the kids are being judged.
3. Children's prizes.
4. First run-through for adults. Anyone over 14, and those between 11 and 14

who choose to compete as adults, will be presented.

5. Half-time: "The Capture"

6. Second run-through, if the judges decide they need another look at some of the entrants.

7. Prizes.

The judges will set the categories. However, there will be three levels of awards within each category, as we don't consider it fair to pit a neofan against someone who has been winning masquerades for years. Anyone who has won a first prize at a world or regional convention will compete at the "Master's" level. "Journeymen" will be those who have won any prize at a world or regional convention, or two or more firsts at a local convention. Anyone else will compete as an "Apprentice".

In addition to the Masquerade, awards will be given for hall costumes. Judges will be roaming here and there throughout the convention, and will hand these on sight to anyone seen wearing something really nifty. Time will be set aside for hall costumers to walk across the stage during judging.



There will be costume panels held prior to the Masquerade. Check your Pocket Program for details.

Videotapes of the Masquerade will be available after the convention. They will cost \$30 (including tape). Contact John Fong at the con, or write to him at P.O. Box 11644, Phoenix, Az. 85061 no more than 30 days after — and don't forget to specify VHS or Beta. Allow six weeks for delivery.

Handicapped convention members may have early entry and special seating if they notify the Masquerade Staff of their requirements by 2 p.m. Saturday.

Photographers: We are trying something new this year. If you want a reserved seat, right by the stage, where you can take pictures of the presentations, we have a deal for you. About 20 seats will be set aside for early seating. They will cost \$5 each. See a Masquerade Staff member by 2 p.m. Saturday. (This is an experiment — if you think it's a bad idea, let us know in time for your opinion to count.)

Contestants will be available for all photographers in the hall's lobby during the Masquerade. Contestants — don't worry. We will have a special videotaped showing for you on Sunday.

One-day members may attend the Masquerade only after all full convention members are seated.

The following rules will be strictly enforced. Some are hotel or city policy.

CONTESTANTS:

1. No open flames of any kind. This includes sparklers.
2. No weapon or projectile of any kind is to leave the hand. If something is going to be swung, twirled or otherwise quickly moved, it must be securely bound to the hand and cleared beforehand with Masquerade Director Tasha Cady. Let's not damage the audience!
3. All special effects *must* be cleared beforehand.
4. No more than 1½ minutes per entry.
5. Audio effects must be on cassette, wound to start and *clearly* labeled with the entrant's name (unless you don't want it back).
6. After the Masquerade, please return weapons to your rooms, or re-bond them into their sheaths.
7. Violations of these rules will disqualify a costume for any prize and may cost the costumer his convention membership.

AUDIENCE:

1. Phoenix considers this a temporary indoor theater, and the fire code does not allow smoking on the floor. (Also, a no-smoking rule lets the contestants in the weird headgear [and the rest of us] breathe more easily, and keeps the smoke from getting in the way of the cameras.)
2. No flash photography in the hall or lobby. Lights will be provided in the lobby, and even for Instamatic users, these lights should be enough.
3. Any video equipment must be battery operated. We do not have facilities for plug-ins. (For a good position, contact John Fong, and tell him if you're willing to let the convention have any use of your equipment.)

Oh yes, one more word of caution. If you're roaming about the convention in your normal, everyday outfit — Spock ears, twelve nametags, sword, etc. — and are frightened by the appearance of strange beings wearing ties and three-piece suits, don't worry. That's just the costume *they* wear between cons.

CON SECURITY

Committee Persons Bruce M. Dane and Keith Williams

To ensure a safe, enjoyable convention for us all, we have decided on the following rules for WesterCon-35.

All bladed and edged weapons will be "peace-bonded" in all parts of the hotel except the Weapons Display Area. This means that each must have a sheath and will be bound in it. If a weapon is needed for the Masquerade, it must be cleared in advance with the Masquerade staff. After the Masquerade, it will again be peace-bonded.

The Weapons Display Area, which is located at the end of the second floor hall, is provided for the use of anyone who wants to take his weapon out of its sheath to let others see it. This is *not* a free-practice area — take it out, show it off, and when people are finished looking, put it back. *Don't swing it or thrust with it!*

No projectile weapons, of any kind, will be permitted. This includes flame throwers, air guns, water pistols, lasers, etc. We also cannot allow strobe guns and bright-flashing toys and weapons.

No "realistic looking" weapons will be allowed, except for the Masquerade. The Phoenix Hilton, like many Arizona hotels, will invoke the state law requiring "checking guns at the door". Yes, this means that the hotel security, too, will not carry firearms. However, the Phoenix Police, if required for any reason, will.

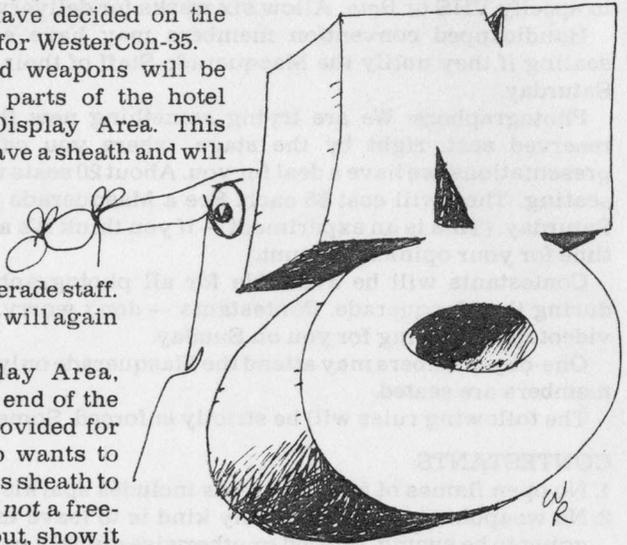
Anti-social behavior will be severely frowned upon. What is anti-social? Well, if I wouldn't want it to happen to me, or my best friend, etc., it's anti-social.

Runners will not be allowed in the hotel lobby, convention space, or corridors. There is a nice jogging track and gazebo on the pool deck and "running" will be allowed there.

The committee reserves the right to revoke the membership of anyone violating these rules.

Minors will be encouraged to have a parent or guardian available in the event of emergency.

The laws of the State of Arizona are not suspended during the convention. The drinking age is 19. There is a motor-vehicle "open container" law. Marijuana and related drugs ("controlled substances"), in any quantity, are illegal. Firearms require permits; we suggest that you do not bring them. We will do our best to see that what you do in the privacy of your own room will not cause you hassles. However, think twice about your activities in public places. If you get busted, the best we can do is try to get someone to bail you out.



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Gordon Rupert Dickson

A Bibliography

by Gordon Benson Jr.

- Awards and Honors: 1965: HUGO — "Soldier, Ask Not" (ss)
 1966: NEBULA — "Call Him Lord" (NT)
 1981: HUGO — "Lost Dorsai" (NV)
 HUGO — "The Cloak and the Staff" (NT)

The following stories and novels have all received Hugo and/or Nebula nominations: "Computers Don't Argue", "Call Him Lord", "Jean Dupres", *Tactics of Mistake*, *Pritcher Mass*, "Things Which Are Caesar's", *Lifeboat*, "Pro", "The Dragon and the George", *Time Storm*, "Mortal and the Monster", *Far Call*, "Lost Dorsai".

(A) Shorter Works

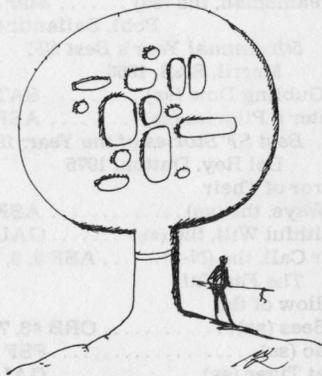
- Act of Creation (ss) SAT 4/57
 Adventure of the Misplaced
 Hound, the* (NT) UN #3, 12/53
Earthman's Burden
Science Fictional Sherlock
Holmes, Council of 4, 1960
 After the Funeral (ss) FAN 4/59
 Amateurs, the (ss) SFA (Br.)
 #19, 3/61
 Amulet, the (ss) FSF 4/59
Rod Serling's Triple W, Serling,
 Bantam, 1963
 Ancient My Enemy (NT) IF 12/69
Ancient My Enemy
 And Then There Was
 Peace (ss) IF 9/62
Danger — Human! (aka *The Book*
of Gordon R. Dickson)
 Babes in the Woods (ss) OW 5/53
 Ballad of the Shoshonu (song) 6th
 Year's Best SF, Merril, S&S, 1960
 Battle Hymn of the Friendly
 Soldiers (verse) GAL 10/64
 Black Charlie (ss) GAL 4/54
Danger — Human!
Fifth Galaxy Reader, Gold,
 Doubleday, 1961
 100 Years of SF, Knight, S&S, 1968
 Bleak and Barren
 Land, the (NT) SS 2/53
Ancient My Enemy
 Breaking of Jerry
 McCloud, the (ss) UN #2, 9/53
 Breakthrough Gang (ss) FSF 12/65
 Brother Charlie (NT) FSF 7/58
 Brothers (SN) *Astounding*:
JWC Memorial Anthology,
 Harry Harrison, ed., Random, 1973
 Building on the Line (NT) GAL 11/68
The Star Road
 Button, Button (ss) FSF 9/60
 By New Hearth Fires (ss) ASF 1/59
Mutants
Political SF, Greenberg/Warrick
 Prentice-Hall, 1974
SF Hall of Fame: Vol. III,
 Clarke/Proctor, Avon, 1982
 Carry Me Home (NT) IF 11/54
 Case History, A (ss) FSF 12/54
 Catch, the (ss) ASF 4/59
The Star Road
 Catch a Tartar (NT) WOT 9/65
 Christmas Present, the (ss) FSF 1/58
The Star Road
Universe Ahead, Engdahl/
 Roberson, Atheneum, 1976
 Cloak and
 Stagger (NT) FUT #34, Fall 57
 Cloak and the
 Staff, the (ss) ASF 8/80
 Computers Don't
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Analog 5, Campbell, Dd., 1967
AST-Analog Reader: Vol. 2,
 Harrison/Aldiss, Doubleday,
 1973
Decade the 1960's, Aldiss/
 Harrison, Macmillan (Br.), 1977
Nebula Award Stories, Knight,
 Doubleday, 1966
Transformations II, Roselle,
 Fawcett, 1974
Wondermakers 2, Hoskins,
 Fawcett, 1974
You and SF, Hollister, National
 Textbook Co., 1976
 Counter-Irritant (ss) FUT 11/53
 Danger — Human! (ss) ASF 12/57
Danger — Human!
Mutants
Strange Gifts, Silverberg, T
 Nelson, 1975
 Dolphin's Way (ss) ASF 6/64
 Don Jones* (NV) *Earthman's Burden*
 Dorsai! (N-3) ASF 5, 6, 7/59
Dorsai
Three to Dorsai

- Dreamsman, the (ss) *Star SF #6*
Pohl, Ballantine 1959
5th Annual Year's Best SF,
Merril, S&S, 1960
- E Gubling Dow (ss) SAT 5/59
- Enter a Pilgrim (ss) ASF 8/74
Best SF Stories of the Year: 1974,
Del Rey, Dutton, 1975
- Error of Their
Ways, the (ss) ASF 7/51
- Faithful Wilf, the (ss) GAL 6/63
- Far Call, the (N-3) ASF 8, 9, 10/73
The Far Call
- Fellow of the
Bees (ss) ORB #3, 7-8/54
- Fido (ss) FSF 11/57
- Flat Tiger (ss) GAL 3/56
Danger — Human!
- Fleegl of Fleegl (ss) VEN 5/58
- Friend for Life (ss) VEN 3/57
- Friendly Man, the (ss) ASF 2/51
Ancient My Enemy
- Full Pack
(aka Hokas Wild)* (NT) FSF 10/57
- Game of Five, the (NT) FSF 4/60
- General and
the Axe, the (NT) INF 11/57
- Gifts (ss) ASF 11/58
- Girl Who Played
Wolf, the (ss) FAN 8/58
Strange Fantasy Fall 69
- Graveyard (NT) FUT 7/53
- Green Building, the (ss) SAT 12/56
- Guided Tour (verse) FSF 10/59
- Half a Hoka — Poul Anderson (article)
. Prog. Book, 17th WorldCon 1959
Science Fictional Sherlock
Holmes, Council of 4, 1960
- Hard Way, the (NT) ASF 1/63
- Haunted Village, the (NT) FSF 8/61
Best from FSF: 11th ed., Mills,
Doubleday, 1962
- Heroes Are Made (aka The Sheriff of
Canyon Gulch)* (ss) OW 5/51
Earthman's Burden
- Hilifter (ss) ASF 2/63
The Star Road
Speculations, Sanders, Glencoe
Pr., 1973
Analog 3, Campbell, Dd., 1965
- Hokas Wild (see Full Pack)
- Home from
the Shore (NT) GAL 2/63
Mutants
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8th Annual Year's Best SF, Merril,
S&S, 1963
- Homecoming (ss) IF 9/59
- Honorable Death, an (ss) GAL 2/61
Danger — Human!
Alpha 6, Silverberg, Berkeley,
1976
A Pocketful of Stars, Knight,
Doubleday, 1971
- Hour of the Horde (SN) VEN 5/69
Hour of the Horde
- Hours Are Good, the (ss) GAL 10/60
- Idiot Solvant (ss) ASF 1/62
Mutants
13 Above the Night, Conklin, Dell,
1965
- Immortal, the (NT) FSF 8/65
Mutants
- In Hoka Signo Vinces* (NT) OW 6/53
Earthman's Burden
- In Iron Years (NT) FSF 10-/74
In Iron Years
- In the Bone (NT) IF 10/66
Ancient My Enemy
- Invaders, the (NV) SS 10/52
SF Yearbook #2, 1968
- It Hardly Seems Fair (ss) AMZ 4/60
Great SF MAG #7, 1967
- IT, Out of
Darkest Jungle (play) FAN 12/64
- Itco's (Itko's) Strong
Right Arm (ss) COS #3, 7/54
- I've Been Trying to
Tell You (ss) FU 11/59
- Jackal's Meal (ss) ASF 6/69
The Star Road
- James (ss) FSF 5/55
Danger — Human!
- Jean Dupres (NV) *Nova 1*
Harrison, Delacorte, 1970
- Jerry Clawson (verse) FSF 7/54
- Joy in Mudville* (NT) FSF 11/55
The Infinite Arena
Hoka
- Last Dream, the (ss) FSF 7/60
- Last Voyage (ss) SFS 7/58



Law-Twister

- Shorty, the (NA) ... *Many Worlds SF*,
Bova, Dutton, 1971
- Lifeboat (N-3) (with
Harry Harrison) ASF 2, 3, 4/75
- Lifeship*
- Listen (ss) FSF 8/52
- Mutants*
Prize SF, Wollheim, McBride (Br.),
1953
- Lost Dorsai (NT) DES 2-3/80
- Lost Dorsai*
- Love Me True (ss) ASF 10/61
- Ancient My Enemy*
- Lulugomeena (ss) GAL 1/54
- Danger — Human!*
Deep Space, Silverberg, Nelson-
Doubleday, 1973
- Looking Forward*, Lesser,
Beechhurst Pr., 1953
- Man from Earth, the (ss) GAL 6/64
- Danger — Human!*
- Man in the
- Mailbag, the (NT) GAL 4/59
- Matter of Perspective, a (article)
(with Kelly Freas) ASF 12/71
- Matter of Technique, a (ss) .. FSF 5/58
- Maverick (aka Walker Between
the Planes) (NV) WOF #2, 1970
- Five Fates*, Laumer (ed),
Doubleday, 1970
- Minotaur (ss) IF 3/61
- Miss Prinks (ss) FSF 6/54
- Mutants*
- Monkey Wrench, the (ss) ASF 8/51
- Ancient My Enemy*
The Metal Smile, Knight, Belmont,
1968
- More Penguin SF*, Aldiss,
Penguin, 1963
- Moon, June, Spoon,
- Croon (ss) SS Sum/55
- Mortal & the Monster,
the (SN) *Stellar Short Novels*
Del Rey, Ballantine, 1976
- Mousetrap, the (ss) GAL 9/52
- The Star Road*
- MX Knows Best (NT) .. SATURN 7/57
- Naked to the
Stars (N-2) FSF 10, 11/61
- Naked to the Stars*
- Napoleon's Skullcap (NT) ... FSF 5/62
- No More Barriers (NV) SFS 9/55
- No Shield from the Dead (ss) ... IF 1/53
- Odd Ones, the (ss) IF 2/55
- Ancient My Enemy*
2nd World of If, Quinn/Wulff,
Quinn Pub. Co., 1958
- Of the People (ss) FSF 12/55
- Mutants*
- On Messenger
- Mountain (NV) WOT 6/64
- The Star Road*
- One on Trial (ss) FSF 5/60
- Operation P-Button (ss) *Infinity 1*
Hoskins, Lancer, 1970
- Ounce of Emotion, an (NT) ... IF 10/65
- Our First Death (ss) FSF 8/55
- Ancient My Enemy*
- Outposter, the (N-3) ASF 5, 6, 7/71
- The Outposter*
- Perfectly Adjusted (NV) SFS 7/55
- Present State of Igneous
Research, the (article) ASF 1/75
(incorporates verse:
Ye Prentice and Ye Dragon)
- Pritcher Mass,
the (N-3) ASF 8, 9, 10/72
- The Pritcher Mass*
- Pro (NT) ASF 9/75
- Pro*
- Profile — Poul Anderson
(article) FSF 4/71
- Best from FSF: 25th Anniv.*,
Ferman, Doubleday, 1974
- Quarry, the (ss) ASF 9/58
- Danger — Human!*
- Queer Critter,
the (ss) ORB 5, 11-12/54
- Question, the (ss) ASF 5/58
- R of A, the (ss) FSF 1/59
- Rebels, the (ss) FAN W/53
- Rehabilitated (ss) FSF 1/61
- Mutants*
- Rescue (ss) FUT 6/54
- Rescue Mission (NT) FSF 1/57
- Rex and Mr. Rejilla (ss) GAL 1/58
- Ricochet on Miza (ss) PS 3/52
- Combat SF*, Dickson (ed.),
Doubleday, 1975
- Robots are Nice? (ss) GAL 10/57
- Roofs of Silver (NT) FSF 12/62
- Mutants*
- St. Dragon and the
George (NT) FSF 9/57
- The Dragon and the George*
- Salmanazar (ss) FSF 8/62
- Seats of Hell, the (NT) FAN 10/60



Sheriff of Canyon Gulch (aka
 Heroes Are Made)* (NV) ... OW 5/51
Earthman's Burden
Gates to Tomorrow, Norton/
 Donaldy, Atheneum, 1973
Many Worlds of Poul Anderson,
 Chilton, 1974
SF Bestiary, Silverberg, Nelson,
 1971

Show Me the Way
 to Go Home (ss) SS 12/52
SF Yearbook #1, 1967

Sleight of Wit (ss) ASF 12/61
Analog 1, Campbell, Dd., 1963

Soldier, Ask Not (NV) GAL 10/64
Soldier, Ask Not
Hugo Winners: Vol. 2, Asimov,
 Doubleday, 1971

Soupstone (NT) ASF 7/65

Star Fool, the (ss) PS 9/51

Steel Brother (NT) ASF 2/52
Danger — Human!
Space Service, Andre Norton,
 World, 1953

Stranger, the (ss) MADGE 5/52

Strictly Confidential (ss) FU 12/56

Summer Visitors (ss) FAN 4/60
Most Thrilling SF Ever Told 10/73

Tactics of Mistake,
 the (N-4) ASF 10, 11, 12/70, 1/71
Tactics of Mistake

Taste of Tenure (NT) IF 7/61

Tempus Non Fugit (NT) SFS 3/57

Ten Years of Nebula Awards
 (intro.) ... *Nebula Award Stories #10*

Things Which Are Caesar's (NV)
 *The Day the Earth Stood Still*,
 Silverberg (ed.), Nelson, 1972

Three, the (ss) SS 5/53
Treasury of Great SF Stories #1,
 11/64 (cut 100 words)
Special Wonder, McComas,
 Random, 1970

Three Part Puzzle (ss) ASF 6/62
The Star Road

Tiddlywink Warriors,
 the* (NT) FSF 8/55
Earthman's Burden

Tiger Green (NT) IF 11/65
Ancient My Enemy

Time Grabber (ss) MADGE 12/52

Trespass!* (ss) FAN ¼ly Spr/50
Best SF Stories: 1951,
 Bleiler/Dikty, Pelligrini, 1951
Mindworm, anonymous, Tandem
 (Br.), 1967

Turnabout (NT) IF 1/55

Twig (NT) *Stellar #1*
 Del Rey, Ballantine, 1974
1975 Annual Worlds Best SF,
 Wollheim, DAW, 1975

Underground, the (ss) .. MADGE 12/55

Undiplomatic
 Immunity* (NT) FSF 5/57

Walker Between the Planes (NT)
 (see Maverick)

Warrior (NT) ASF 12/65
Mutants
DAW SF Reader, Wollheim, DAW,
 1976
SF: Author's Choice #4, Harrison,
 Putnam, 1974
11th Annual Year's Best SF,
 Merril, Delacorte, 1966

Whatever Gods
 There Be (ss) AMZ 7/61
Most Thrilling SF #5, 1967

Who Dares a
 Bulbur Eat? (ss) GAL 10/62

With Butter and
 Mustard (ss) FSF 12/57

Wobble in Wockii
 Futures, a (NT) GAL 4/65

Wolfling (N-3) ASF 1, 2, 3/69
Wolfling

Yo Ho Hoka* (NT) FSF 3/55
Earthman's Burden

Zeepsday (ss) FSF 11/56
Danger — Human!

*with Poul Anderson



(B) Books

Alien Art

Dutton, 1973, 162 pp., \$4.95
 Ace 01684, 4/78, 162 pp., \$1.75
 (David Flourde)
 Ace 01685, 6/81, 339 pp., \$2.75 (with
Arcturus Landing)

Alien from Arcturus

Ace D-139, 1956, 150 pp., 35¢ (with
Atom Curtain by Nick Williams)

Alien Way (opening section — "Hard Way")

Bantam F-2941, 2/65, 184 pp., 50¢

Bantam N-6658, 7/73, 214 pp., 95¢
(Gene Safran)Warner 84-552, 12/77, 214 pp., \$1.75
(Fleck)Corgi (Br.) 09167, 184 pp., 1973
(Pennington)*Ancient My Enemy* (stories)Doubleday, 1974, 226 pp., \$6.95
(Peter Rauch)

SFBC, 1974, 216 pp. (Peter Rauch)

DAW #190, UW1228, 4/76, 206 pp.,
\$1.50 (Eddie Jones) (2 printings)DAW UE1552, 7/80, 206 pp., \$1.75
(Theakston)

Sphere (Br.) 2969-6, 1978, 253 pp.

Arcturus Landing (reissue of*Alien from Arcturus*)Ace 02893, 9/78, 213 pp., \$1.75
(revised)Ace 01685, 6/81, 339 pp., \$2.75 (with
Alien Art)*The Book of Gordon R. Dickson*(original title: *Danger — Human!*)Stories: *Danger — Human!*;*Dolphin's Way*; *And Then There Was**Peace*; *The Man From Earth*; *Black**Charlie*; *Lulugomeena*; *An**Honorable Death*; *Flat Tiger*; *James*;*The Quarry*; *Steel Brother*;*Zeepsday*; *Call Him Lord*)DAW #55, UQ1055, 5/73, 205 pp.,
95¢ (Karen Thole)*Childe* (forthcoming final volume of
Childe Cycle)*Combat SF* (anthology — 15 stories)

Doubleday, 1975, 204 pp., \$6.95

Ace 11531, 6/81, 266 pp., \$2.50
(Vincent DiFate)*Danger — Human!* (stories: See*Book of for contents*)

Doubleday, 1970, 228 pp., \$4.95

Delusion World ("Perfectly Adjusted")Ace F-119 (Exp.) F-119, 1961, 100 pp.,
40¢ (with *Spacial Delivery*)

Ace, 1980

Ace 81237, 7-81, 215 pp., \$2.50

(with *Time to Teleport*)*Dorsai* (reissue, with cuts restored, of
Genetic General)DAW #181, UW1218, 2/76, 236 pp.,
\$1.50 (Lehr)DAW UE1342, 1/79, 236 pp., \$1.75
(4 printings)

Ace 16015, 2/80, 272 pp., + 32 pp.

(Alexander) (afterward, Miesel)

Sphere 29513, 1975, 1976, 176 pp.

Dragon and the George, the (original

title: "St. Dragon and the George")

SFBC (Nelson — Dd.) #2770, 7-76,
244 pp., \$2.49; 1980, \$2.98
(Boris Vallejo)

Ballantine 25361, 10/76, 279 pp.,

\$1.95 (Boris Vallejo) (4 pr.)

BBDR 27201, 1/80, 279 pp., \$1.95

(Boris Vallejo)

Earthman's Burden (stories: *The*
Sheriff of Canyon Gulch; *Don Jones*;
In Hoka Signo Vinces; *The*
Adventure of the Mislplaced Hound;
Yo Ho Hoka; *The Tiddlywink*
Warriors)

Gnome, 1957, 185pp., \$3.00

(2 printings) (Edd Cartier)

Avon Camelot ZS-166, 1970,
188 pp., 60¢ (cover Bode/Gogos;
int. Cartier)Avon 47993, 12/79, 188 pp., \$1.75
(cover Bode/Gogos; int. Cartier)*Far Call, the*

Dial, 1978

Dell 12284, 1978, \$1.95

Final Encyclopedia (forthcoming next
to last volume of Childe Cycle)

Ace

Future Love (introduction only,
to anthology)*Genetic General* (see *Dorsai*)Ace D-449, 1960, 159 pp., 35¢ (with
Time to Teleport)

Ace F-426, 1967, 159 pp., 40¢

Digit (Br.) R437, 1961, 156 pp.

Gordon R. Dickson's SF Best (stories:*Hilifter*; *Brother Charlie*; *Act of**Creation*; *Idiot Solvant*; *Call Him**Lord*; *Tiger Green*; *Of the People*;*Dolphin's Way*; *In the Bone*; plus

bibliography — several errors)

Dell 13181, 2/78, 236 pp., \$1.75

(Rick Bryant)

Gremlins Go Home (JN, with*Ben Bova*)

St. Martins, 1974, 150 pp., \$6.50

Pinn-Tor, 1981 (announced, but
not seen)

Hoka (uncollected "Hoka" stories)

Tor, late 1983

Home from the Shore

Ace-Sunridge, 5/78, 205 pp., \$4.95

Ace 34256, 8/79, 205 pp., \$2.25

(afterward: Miesel) (Odbert)

Hour of the Horde

Putnam, 1970, 191 pp., \$4.50

Berkeley S-1957, 2/71, 159 pp., 75¢

DAW #303, UW1397, 8-78, 159 pp.,

\$1.50 (Theakston)

DAW UE1514, 1980, 159 pp., \$1.75

(Theakston)

In Iron Years (stories: Gifts;

Homecoming; The Hours Are Good;

In Iron Years; Taste of Tenure;

Things Which Are Caesar's;

Zeepsday)

Doubleday, 8/80, 250 pp., \$9.95

Ace 37077, 12/81, 250 pp., \$2.50

Lifeship (original title: "Lifeboat")

(with Harry Harrison)

Harper, 1976, 181 pp., \$7.95

Pocket 81044, 6/77, 173 pp., \$1.50

(Ed Soyka)

Orbit (Br.) 930-9, 192 pp., 1/77

Poc Timescape 42427, 1981, 173 pp.,

\$2.25 (Wayne Barlow)

Lost Dorsai (stories: Lost Dorsai;

Warrior; excerpt from *Final*

Encyclopedia; afterward by Miesel)

Ace 49299, 8/80, 287 pp., \$4.95

(Fernando Fernandez)

Ace 49300, 10/81, 288 pp., \$2.95

(Fernando Fernandez)

Love Not Human (stories: Black

Charlie; The Breaking of Jerry

McCloud; The Christmas Present;

Fido; Graveyard; Love Me True;

Listen; Moon, June, Spoon, Croon; It

Hardly Seems Fair; The Summer

Visitors; The Mortal and the Monster

[as The Monster and the Maiden])

Ace 50414, 2/81, 249 pp., \$2.50

Mankind on the Run

Ace D-164, 1956, 151 pp., 35¢ (with

Crossroads in Time — Norton)

Masters of Everon

SFBC (Nelson-Dd.) #5202, 1979,

\$1.98, \$2.49, \$2.98, 213 pp.

(Mike Hinge) (5 printings)

Ace 52115, 1/80, 244 pp., \$4.95

(Enric)

Ace 52178, 10/80, 244 pp., \$2.25

(Enric)

Mission to Universe

Berkley F-1147, 10/65, 175 pp., 50¢

BBDR (rev.) 25703, 3/77, 213 pp.,

\$1.50 (van Dongen)

Mutants: A SF Adventure (stories:

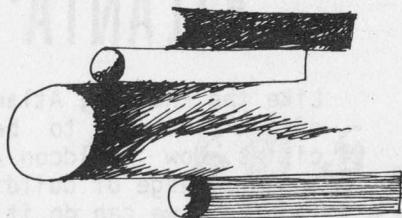
Warrior; Of the People; Danger —

Human!; Rehabilitated; Listen; Roofs

of Silver; By New Hearth Fires; Idiot

Solvant; The Immortal; Miss Prinks;

Home from the Shore)



PHASE OF THE MOON

REISSUE

Macmillan, 1970, 250 pp., \$4.95

Collier #01954, 1973, 1974, 250 pp.,

\$1.25

Naked to the Stars

Pyramid (enlarged) F-682, 1961, 159

pp., 40¢

Lancer 74-667, 8/70, 182 pp., 75¢

DAW #277, UW1278, 1/77, 159 pp.,

\$1.50 (Lehr)

Ace 56010, 6/80, 182 pp., \$1.95

(Gene Safran)

Nebula Award Stories 12 (ed.)

Harper, 1978; Bantam, 1979

Necromancer

Doubleday, 1962, 191 pp., \$2.95

Doubleday (Toronto), 1962, 191 pp.,

\$3.50

SFBC, 1962, 191 pp., \$1.20

(Wally Littman)

DAW #274, UE1353, 1/78, 189 pp.,

\$1.75 (Gaughan, fr. Freas sketch)

DAW UE1481, 7/79, 189 pp., \$1.75

(Gaughan, from Freas sketch)

Ace 56851, 4/81, 189 pp., \$2.25

(Steve Hickman)

Mayflower (Br.) 0799, 190 pp., 1965

No Room for Man (reissue of

Necromancer)

Macfadden 50-179, 9/63, 158 pp., 50¢

Macfadden 50-329, 12-66, 158 pp.,

50¢

Manor 75-482, 11/72, 158 pp., 75¢

Manor 95-367, 1974, 158 pp., 95¢

None But Man

Doubleday, 1969, 253 pp., \$4.95

Pyramid T-2428, 3/71, 224 pp., 75¢

Pyramid N-3328, 3/74, 224 pp., 95¢

DAW #266, UE1337, 11/77, 240 pp.,

\$1.75 (Don Maitz)

DAW UE1621, 5/81, 240 pp., \$2.25

(Richard Hescoc)

MacDonald (Br.), 1970

On the Run (reissue of

Mankind on the Run)

Ace 63160, 11/79, 213 pp., \$1.95

(Roger Stine)

Outposter

Lippincott, 1972, 214 pp., \$5.95

Manor 95249, 1973, 214 pp., 95¢

Manor 12392, 1976, 214 pp., \$1.25

Sphere (Br.) 2955-6, 192 pp., 10/75

Tor 530-1, 6/82, \$2.75

ATLANTA'S THE ONE!

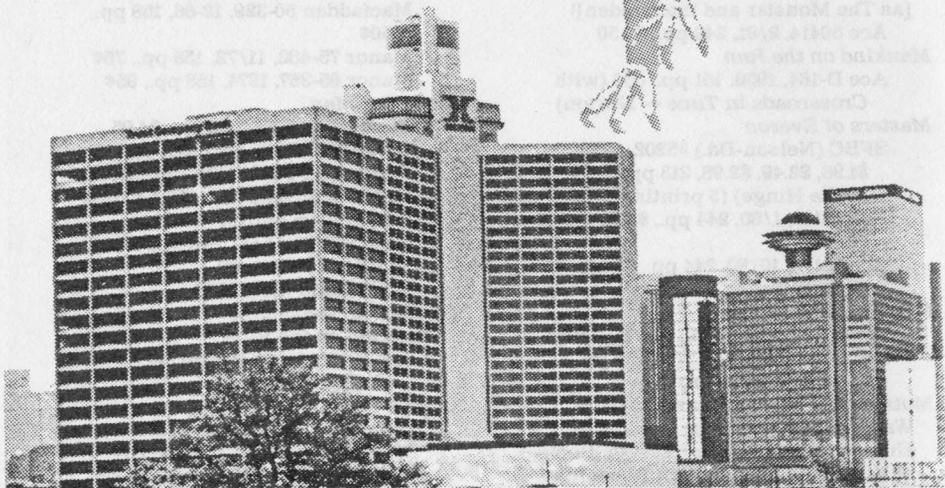
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**Planet Run** (with Keith Laumer)

Doubleday, 1967, 167 pp., \$3.95
 Berkley X-1588, 7-68, 143 pp., 60¢
 Tor 525-5, 5/82, \$2.50, 256 pp.

Pritcher Mass

Doubleday, 1972, 186 pp., \$4.95
 DAW #69, UQ1069, 9/73, 158 pp., 95¢
 (Freas) (2 printings)
 DAW UY1236, 1974, 158 pp., \$1.25
 (Freas)

Pro

Ace 68023, 10/78, 185 pp., \$1.95
 (James Odbert)

R-Master

Lippincott, 1973, 216 pp., \$6.95
 SFBC #6089, 1973, 186 pp.
 DAW #137, UY 1155, 2/75, 157 pp.,
 \$1.25 (Jack Gaughan)

Secret Under Antarctica

(juvenile novel)

Holt, 1963, 139 pp., \$3.25

Secret Under the Caribbean

(juvenile novel)

Holt, 1964, 143 pp., \$3.50 trade,
 \$3.75 lib.

Secret Under the Sea (juvenile novel)

Holt, 1960, 121 pp., \$2.95
 Scholastic, TX-959, 128 pp., 45¢
 (10 printings)
 Scholastic 08588-3, 128 pp., 95¢
 Hutchinson (Br.), 1962, 142 pp.

Sleepwalker's World

Lippincott, 1971, 203 pp., \$4.50,
 \$5.95 (2 printings)
 DAW #28, UQ1028, 1972, 158 pp., 95¢
 (Freas)
 DAW UY1192, 1975, 158 pp., \$1.25
 (Freas)

Tor, 8/82

Soldier, Ask Not

Dell 8090 (enlarged) 7/67, 222 pp.,
 60¢ (Lehr)
 DAW #172, UW1207, 223 pp., \$1.50
 (Freas)

DAW UE1339, 1978, 223 pp., \$1.75
 (Freas)

Ace 77417, 3/80, 313 pp., \$1.95
 (Enric)

Ace 77418, 2/82, 314 pp., \$2.25
 (Enric)

Sphere 2952-1, 1975, 1976, 216 pp.

Spacepaw (sequel to *Spacial Delivery*)

Putnam, 1969, 222 pp., \$3.75, \$4.50
 (2 printings)

Berkley S-1715, 6/69, 222 pp., 75¢

Berkley Z-3083, 1976, 222 pp., \$1.25

Space Swimmers (sequel to

Home from the Shore)

Berkley X-1371, 2/67, 160 pp., 60¢

Ace 77765, 2/79, 9/79, 247 pp., \$1.95
 (Fabian)

SF Special #1, Anonymous,

Sidgwick & Jackson (Br.), 1970
 or 1968

Space Winners (juvenile novel)

Holt, 1965, 217 pp., \$3.50

Faber & Faber (Br.), 186 pp., 1967

Spacial Delivery (original title

"The Man in the Mailbag")

Ace F-119, 1961, 123 pp., 40¢
 (with *Delusion World*)

Ace 77748, 1/79, 155 pp., \$1.75
 (Steve Hickman)

Ace 77749, 1980, 155 pp., \$1.95
 (Steve Hickman)

Spirit of Dorsai ("Brothers" plus

"Amanda" (orig.) and prolog,
 interlude, epilog)

Ace 77802, 9/79, 281 pp., \$5.95
 (Enric)

Ace 77803, 4/80, 281 pp., \$2.50
 (Enric)



Star Prince Charlie

(with Poul Anderson)

Putnam, 1975, 190 pp., \$6.95

Berkley Z-3078, 3/76, 189 pp., \$1.25
(DiFate)

Star Road (stories: Whatever Gods

There Be; Hiliifter; Building on the
Line; The Christmas Present; Three
Part Puzzle; On Messenger
Mountain; The Catch; Jackal's Meal;
The Mousetrap)

Doubleday, 1973, 229 pp., \$5.95

SFBC #5164, 1973, 245 pp., \$2.49

(Bill Naegels)

DAW #116, UY1127, 8/74, 208 pp.,

\$1.25 (Eddie Jones) (2 printings)

DAW UJ1526, 3/80, 208 pp., \$1.95

(Penalva)

Tactics of Mistake

Doubleday, 1971, 240 pp., \$4.95

DAW #9, UQ1009, 6/72, 222 pp., 95¢

(Freas)

DAW UW1279, 1972 (4th), 222 pp.,

\$1.50 (Freas)

DAW UJ1534, 4/80 (7th), 222 pp.,

\$1.95

(Theakston)

Ace 79972, 5/81, 222 pp., \$2.50

(Steve Hickman)

Sphere (Br.), 1975, 2954-8, 240 pp.

Three to Dorsai (*Dorsai, Necromancer,*
and *Tactics of Mistake*)

SFBC #1388, 1975, 532 pp., \$3.50,

\$4.50 (Kressek) (3 printings)

Time Storm (IASFM, Spr. 77)

St. Martins, 10/77, \$10.00

(Brautigan)

SFBC, 1977, 441 pp., \$3.50; 1980,

\$3.98 (Brautigan) (2 printings)

Bantam 12269, 1/79, 420 pp., \$2.25

Bantam 20592, 6/81, 420 pp., \$2.95

Time to Teleport (original title:

"No More Barriers")

Ace D-449, 1960, 96 pp., 35¢ (with

Genetic General)

Ace 81237, 7/81, 215 pp., \$2.50

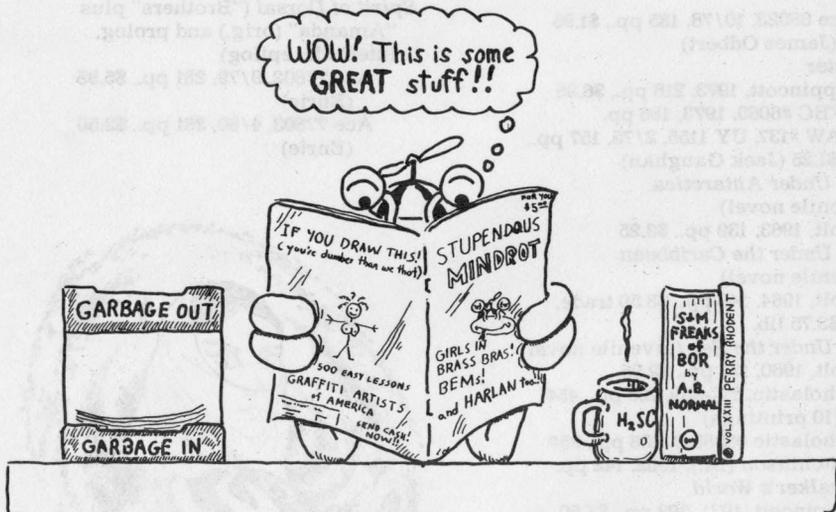
Wolfing

Dell 9633, 5/69, 157 pp., 50¢ (Jones)

Dell 19633, 1/77, 157 pp., \$1.50

Dell 19633, 12/80, 157 pp., \$1.95

In addition to the compiler's personal collection, many other sources were consulted, including the fine works of Don Day, Don Tuck, Peter Nicholls, Erwin Strauss, Norm Metcalf, Walt Cole, Bill Contento, Mike Ashley and many others. Also, thanks to *Locus*, *SF Collector*, *SF Chronicle*, and to innumerable dealers from California to Connecticut.



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STANDING RULES

of The WesterCon



I. It is now traditional (but not obligatory) that the WesterCon shall take place over the July 4th holiday weekend, except in years when it is to be combined with the World Science Fiction Convention.

II. It is now traditional (but not obligatory) that WesterCon Guests of Honor and other notables be selected from among SF personalities residing within the WesterCon geographical area.

III. WesterCon Site Selection Procedures

A. Eligibility of Bids: Any city on the North American Continent west of the 104th meridian or in

Hawaii shall be eligible to host a WesterCon, subject to the following restrictions.

1. A WesterCon may not be held in any district more than once in any three year period. "District" shall be defined by the first of the following restrictions which applies:
 - a. A special district.
 - (1) Los Angeles District, including Los Angeles, Orange and Ventura Counties in California.
 - (2) Bay Area District, including San Francisco, San Mateo, Santa Clara, Contra Costa and Alameda counties in California.
 - (3) Canadian District, including all sites in Canada.
 - b. The Standard Metropolitan Statistical Area containing the site, as defined by the U.S. Census Bureau on April 1 of the year preceding the site selection voting.
 - c. The county containing the site.

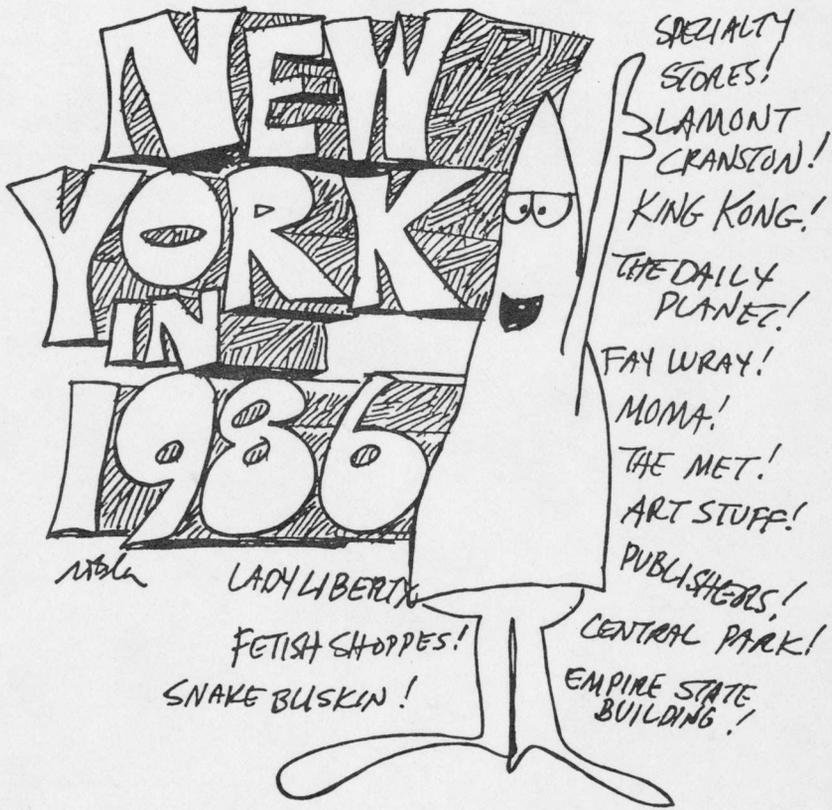
2. A WesterCon may not be held in any state more than twice in any three year period.
3. If no site selection bids are qualified for the mail ballot (see Section III C.), the provisions of Sections III A.1 and III A.2 shall be suspended and all sites defined in Section III.A's introductory paragraph shall be eligible.

B. Eligibility of Voters

1. Site Selection voting is limited to Business Meeting attendees, or those who have cast their ballot in advance, who are members of the WesterCon at which the voting is taking place, and who have paid a voting fee toward their membership in the Conference in question.
2. The amount of the voting fee shall be established by the Conference conducting the voting, after consulting the desires of the known bidders for the Conference being voted upon.
3. The payment of a voting fee shall make the voter at least a full supporting member of the Conference being voted upon, and may make her or him a full attending member, depending upon the policy of the winner.

C. Voting procedures.

1. The ballot shall be drawn by the current WesterCon committee.



The New York in '86 Committee:

Seth Breidbart, Larry Carmody, Walter R. Cole, Genny Dazzo, Linda Deneroff, Lise Eisenberg,
Gary Farber, Moshe Feder, Stuart C. Hellinger, Devra M. Langsam, Hope Leibowitz,
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Clement ... the eldritch **Don D'Ammassa** ... not-too-serious song stylings by **Sylder Robinson** ... visual interpretations of **Jack Gaughan**, **Jane Sibley**, **Stephen Fabian**, **John Cole**, **Joan Hanke-Woods**, **Stu Schiffman**, **Mike Gilbert**, **Eddie Jones** ... also **Burdley**, **Brunner**, **Adinov**, **de Camp** ... **NIEKAS** is something!

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The Central Arizona
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by GiGi Dane

The Central Arizona Speculative Fiction Society, Inc. was founded in June of 1979 by a small group of science fiction fans who wanted to bring the benefits of non-profit corporation status to their fan activities.

Since its beginning, CASFS, better known as Melvyn, has sought to serve the fannish community in various ways. Bidding for and winning the right to bring WesterCon-35 to Phoenix is only one of the ways we found. We have also started our own annual local convention, CopperCon, to be held in September. CopperCon is held *after* the WorldCon, of course — just in time to catch all the gossip while it's still hot. CopperCon I was a large success with such innovative ideas as laminated membership badges and soda fountains in the con suite. CopperCon II will be held this year. For more details, look for its ad elsewhere in this Program Book.

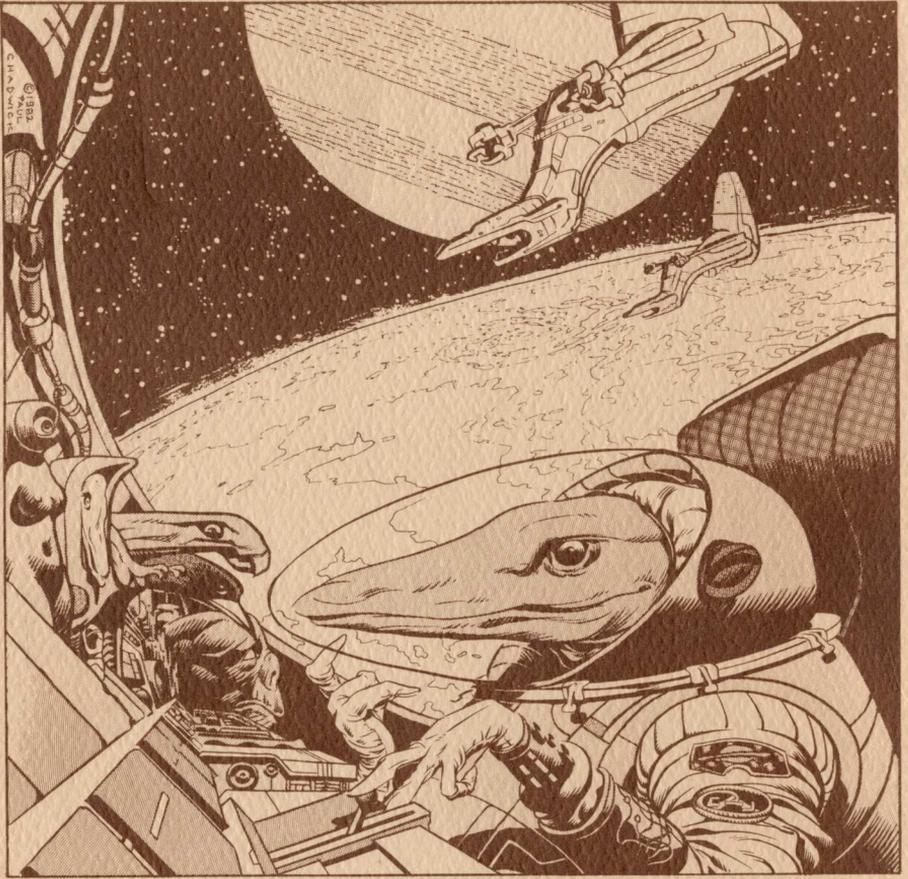
Maw is the bimonthly newsletter published by Melvyn. It can be had by becoming a member or supporting member. *Maw* is currently growing into a first rate club zine, and contributions to its pages are welcome. It features *gossip* news items, reviews, meeting news, info on upcoming conventions, and anything else we feel our readers might find interesting.

Melvyn offers its equipment to other groups for cheap rental for their functions. This includes art show hangings, a display case, and our laminating equipment. In the past, we have run a writer's workshop and a class in BASIC computer programming. More projects of this sort are planned.

Melvyn is open to everyone and we encourage you to attend a couple of meetings with no obligation to ~~serve~~ join. Memberships and dues are very modest. Talk to a Melvyn member here at the con or write to P.O. Box 11743, Phoenix 85061 for more information about our activities.

Check out Melvyn and have some fun.





“Earth is the cradle of the mind...
But mankind cannot stay
in the cradle forever.”

— *Konstantin Tsiolkovsky*